

# Directed GMs: Bayesian Networks

Kayhan Batmanghelich

# Announcements

- HW0 is out
- Class recording on YouTube
- Readings will be posted today
- Piazza
- Office hours will be posted soon
- Who is going to scribe?

```
In [1]: import numpy as np
```

```
In [2]: row, col = np.random.randint(1,5,size=(1,)), np.random.randint(1,10,size=(1,))
```

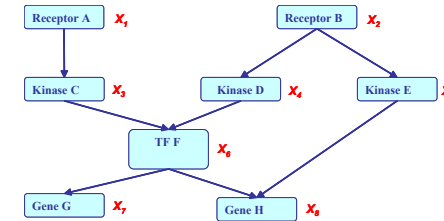
```
In [3]: print row,col
```

```
[4] [6]
```

# Two types of GMs

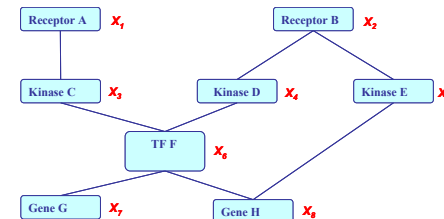
- Directed edges give causality relationships (**Bayesian Network** or **Directed Graphical Model**):

$$\begin{aligned}
 &P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 &= P(X_1) P(X_2) P(X_3|X_1) P(X_4|X_2) P(X_5|X_2) \\
 &\quad P(X_6|X_3, X_4) P(X_7|X_6) P(X_8|X_5, X_6)
 \end{aligned}$$

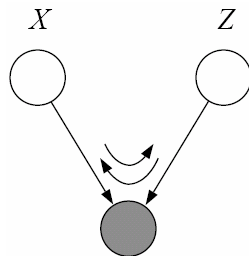


- Undirected edges simply give correlations between variables (**Markov Random Field** or **Undirected Graphical model**):

$$\begin{aligned}
 &P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\
 &= \frac{1}{Z} \exp\{E(X_1) + E(X_2) + E(X_3, X_1) + E(X_4, X_2) + E(X_5, X_2) \\
 &\quad + E(X_6, X_3, X_4) + E(X_7, X_6) + E(X_8, X_5, X_6)\}
 \end{aligned}$$



- Representation of directed GM



# Notation

- Variable, value and index
- Random variable
- Random vector
- Random matrix
- Parameters

# Example: The Dishonest Casino

A casino has two dice:

- Fair die

$$P(1) = P(2) = P(3) = P(5) = P(6) = 1/6$$

- Loaded die

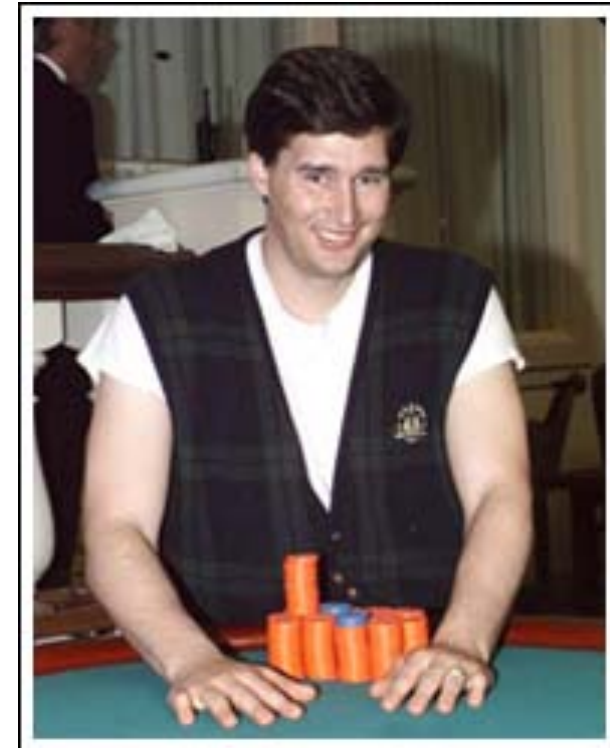
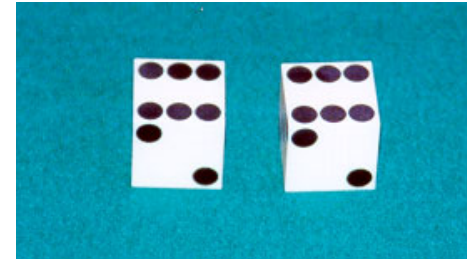
$$P(1) = P(2) = P(3) = P(5) = 1/10$$

$$P(6) = 1/2$$

Casino player switches back-&-forth between  
fair and loaded die once every 20 turns

Game:

1. You bet \$1
2. You roll (always with a fair die)
3. Casino player rolls (maybe with fair die,  
maybe with loaded die)
4. Highest number wins \$2



# Puzzles regarding the dishonest casino

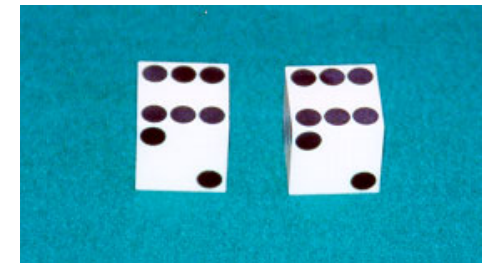
**GIVEN:** A sequence of rolls by the casino player

1245526462146146136136661664661636616366163616515615115146123562344

## QUESTION

- How likely is this sequence, given our model of how the casino works?
  - This is the **EVALUATION** problem
- What portion of the sequence was generated with the fair die, and what portion with the loaded die?
  - This is the **DECODING** question
- How “loaded” is the loaded die? How “fair” is the fair die? How often does the casino player change from fair to loaded, and back?
  - This is the **LEARNING** question

# Knowledge Engineering



- **Picking variables**
  - Observed
  - Hidden
- **Picking structure**
  - CAUSAL
  - Generative
  - Coupling
- **Picking Probabilities**
  - Zero probabilities
  - Orders of magnitudes
  - Relative values



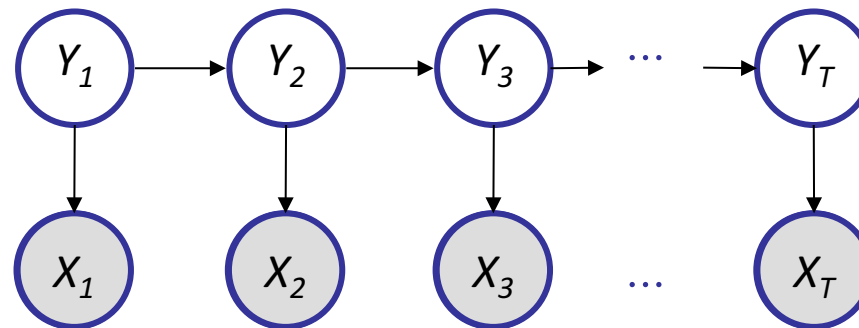
# Hidden Markov Model

**The underlying source:**

Speech signal  
genome function  
dice

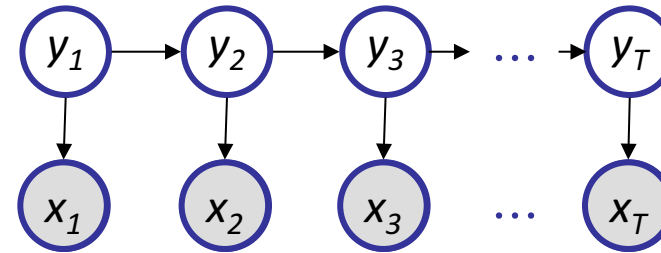
**The sequence:**

Phonemes  
DNA sequence  
sequence of rolls



# Getting Insights from the Probability

- Given a sequence  $\mathbf{x} = x_1 \dots x_T$  and a parse  $\mathbf{y} = y_1, \dots, y_T$ ,
- To find how likely is the parse: (given our HMM and the sequence)

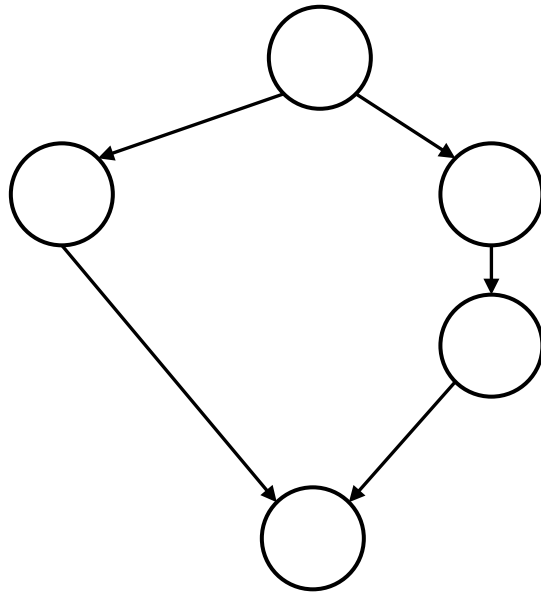


$$\begin{aligned}
 p(\mathbf{x}, \mathbf{y}) &= p(x_1 \dots x_T, y_1, \dots, y_T) && \text{(Joint probability)} \\
 &= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_T | y_{T-1}) p(x_T | y_T) \\
 &= p(y_1) P(y_2 | y_1) \dots p(y_T | y_{T-1}) \times p(x_1 | y_1) p(x_2 | y_2) \dots p(x_T | y_T) \\
 &= p(y_1, \dots, y_T) p(x_1 \dots x_T | y_1, \dots, y_T)
 \end{aligned}$$

- How far on the tail (Marginal probability): 
$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y}) = \sum_{y_1} \sum_{y_2} \dots \sum_{y_N} \pi_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t | y_t)$$
- When did he use unfair dice (Posterior probability): 
$$p(\mathbf{y} | \mathbf{x}) = p(\mathbf{x}, \mathbf{y}) / p(\mathbf{x})$$
- We will learn how to do this explicitly (polynomial time)

# Directed Graphical Model (Bayesian Network)

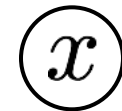
- **Nodes** represent observed and unobserved random variables. **Edges** denote influence/dependence.
- The graph denotes the data **generating procedure**.



- It is a data structure/language to represent **factorization of joint distribution**.

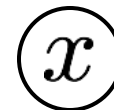


$$p(x, y) = p(x)p(y)$$



$$p(x, y) = p(x)p(y|x)$$

- One can read the **set of conditional independence** from the graph. .



$$x \perp\!\!\!\perp y$$



$$x \not\perp\!\!\!\perp y$$

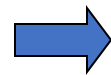
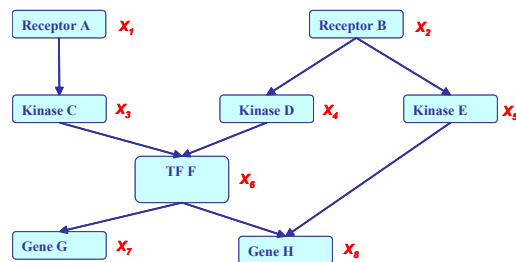
# Bayesian Network: Factorization Theorem

- **Theorem:**

Given a DAG, The most general form of the probability distribution that is **consistent with** the graph factors according to “node given its parents”:

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | pa(X_i))$$

where  $\mathbf{X}_{\pi_i}$  is the set of parents of  $X_i$ ,  $d$  is the number of nodes (variables) in the graph.

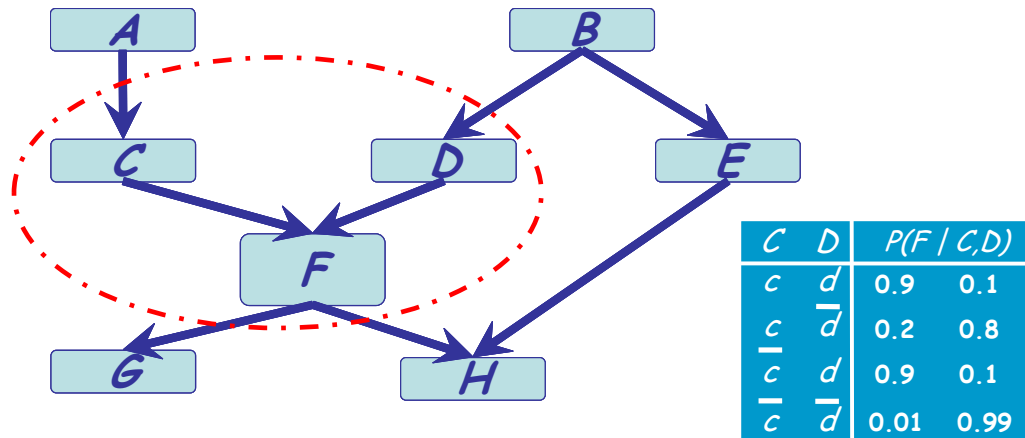


$$P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8)$$

$$= P(X_1) P(X_2) P(X_3 | X_1) P(X_4 | X_2) P(X_5 | X_2) \\ P(X_6 | X_3, X_4) P(X_7 | X_6) P(X_8 | X_5, X_6)$$

# Specification of a directed GM

- There are two components to any GM:
  - the *qualitative* specification specifies a family of distributions
  - the *quantitative* specification specifies a distribution from the family



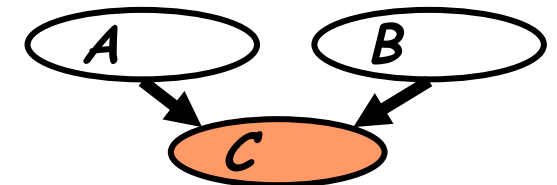
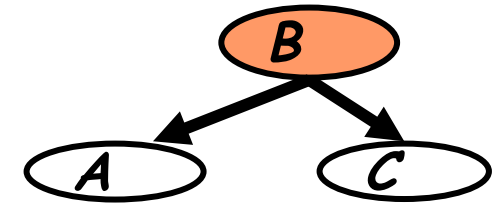
# Where does the Qualitative Specification come from?

- Prior knowledge of causal relationships
- Prior knowledge of modular relationships
- Assessment from experts
- Learning from data
- We simply link a certain architecture (e.g. a layered graph)
- ...

# DAG and Independences

# Local Structures & Independencies

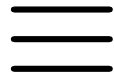
- Common parent
  - Fixing B **decouples** A and C  
"given the level of gene B, the levels of A and C are independent"
- Cascade
  - Knowing B **decouples** A and C  
"given the level of gene B, the level gene A provides no extra prediction value for the level of gene C"
- V-structure
  - Knowing C couples A and B  
because A can "explain away" B w.r.t. C  
"If A correlates to C, then chance for B to also correlate to B will decrease"
- The language is compact, the concepts are rich!





# A simple proof:

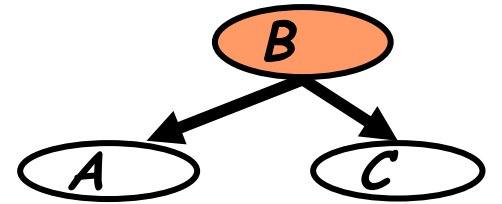
Factorization by the graph



Independent Set

$$P(A, B, C) = P(A|B)P(C|B)P(B)$$

$$\mathcal{I}(\mathcal{G}) = \{A \perp\!\!\!\perp B | C\}$$

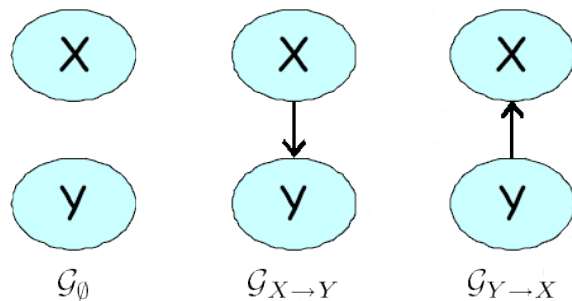


# I-maps

- **Defn** : Let  $P$  be a distribution over  $X$ . We define  $I(P)$  to be the set of independence assertions of the form  $(X \perp Y \mid Z)$  that hold in  $P$  (however how we set the parameter-values).
- **Defn** : Let  $K$  be *any graph object* associated with a set of independencies  $I(K)$ . We say that  $K$  is an *I-map* for a set of independencies  $I$ ,  $I(K) \subseteq I$ .
- We now say that  $G$  is an I-map for  $P$  if  $G$  is an I-map for  $I(P)$ , where we use  $I(G)$  as the set of independencies associated.

# I-map is a conservative specification of P

**Ex:** Which of the following graphs allows for both probability distributions?



$P_1$

$X$	$Y$	$P(X, Y)$
$x^0$	$y^0$	0.08
$x^0$	$y^1$	0.32
$x^1$	$y^0$	0.12
$x^1$	$y^1$	0.48

$P_2$

$X$	$Y$	$P(X, Y)$
$x^0$	$y^0$	0.4
$x^0$	$y^1$	0.3
$x^1$	$y^0$	0.2
$x^1$	$y^1$	0.1

Any independence that  $G$  asserts must also hold in  $P$ . Conversely,  $P$  may have additional independencies that are not reflected in  $G$ .

# The intuition behind $I(G)$ local Markov assumptions of BN

Remember the *Bayesian network structure*:

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | pa(X_i))$$

- **Defn :**

Let  $Pa_{X_i}$  denote the parents of  $X_i$  in  $G$ , and  $NonDescendants_{X_i}$  denote the variables in the graph that are not descendants of  $X_i$ . Then  $G$  encodes the following set of **local conditional independence assumptions**  $I_\ell(G)$ :

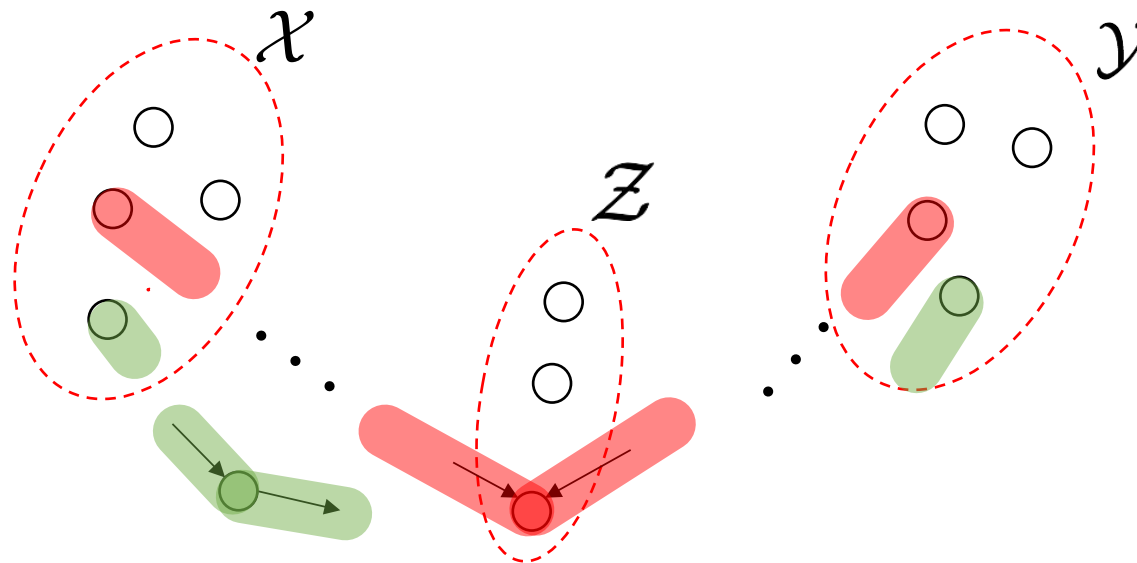
$$\mathcal{I}_\ell(\mathcal{G}) = \{X_i \perp\!\!\!\perp NonDescendants(X_i) \mid pa(X_i) : \forall i\}$$

In other words, each node  $X_i$  is independent of its nondescendants given its parents.

# d-connection and d-separation

**Defn:** If  $G$  is a directed graph in which  $\mathcal{X}, \mathcal{Y}$  and  $\mathcal{Z}$  are disjoint sets of vertices, then  $\mathcal{X}$  and  $\mathcal{Y}$  are **d-connected** by  $\mathcal{Z}$  in  $\mathcal{G}$  if and only if there exists an undirected path  $U$  between some vertex in  $\mathcal{X}$  and some vertex in  $\mathcal{Y}$  such that for every **collider**  $C$  on  $U$ , either  $C$  or a descendent of  $C$  is in  $\mathcal{Z}$ , and **no non-collider** on  $U$  is in  $\mathcal{Z}$ .

$\mathcal{X}$  and  $\mathcal{Y}$  are **d-separated** by  $\mathcal{Z}$  in  $\mathcal{G}$  if and only if they are not **d-connected** by  $\mathcal{Z}$  in  $\mathcal{G}$ .

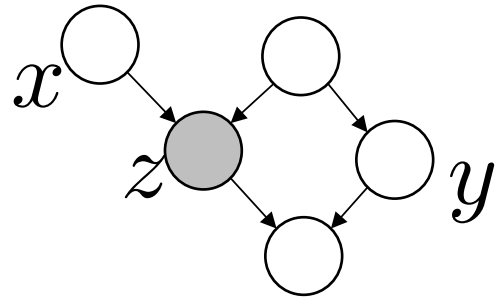


$$\mathcal{X} \perp\!\!\!\perp \mathcal{Y} | \mathcal{Z}$$

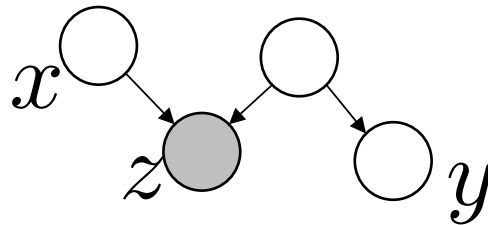
# Alternative Definition

**Defn:** variables  $x$  and  $y$  are *D-separated* (conditionally independent) given  $z$  if they are separated in the *moralized* ancestral graph

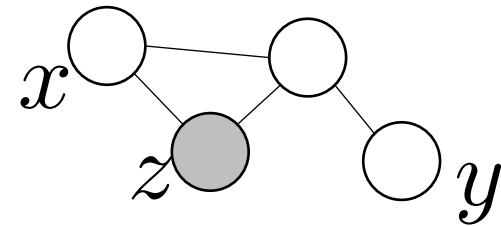
- Example:



Original graph



ancestral

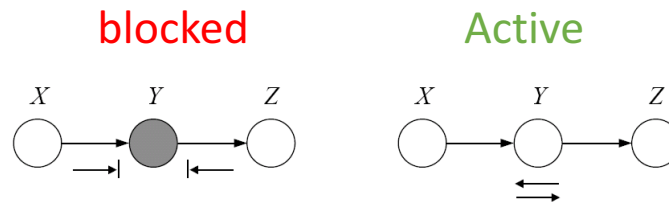


Moral ancestral

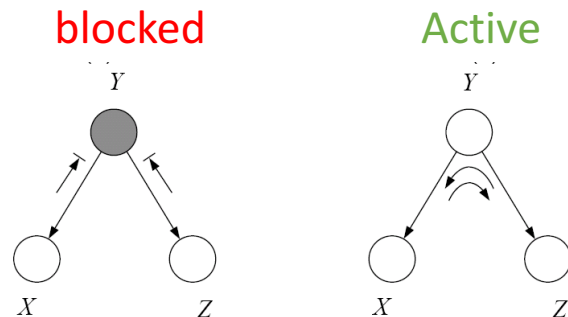
# Bayes Ball Algorithm: Testing $X \perp\!\!\!\perp Y|Z$

- $X$  is **d-separated** (directed-separated) from  $Z$  given  $Y$  if we can't send a ball from any node in  $X$  to any node in  $Z$  using the "**Bayes-ball**" algorithm illustrated below (and plus some boundary conditions):

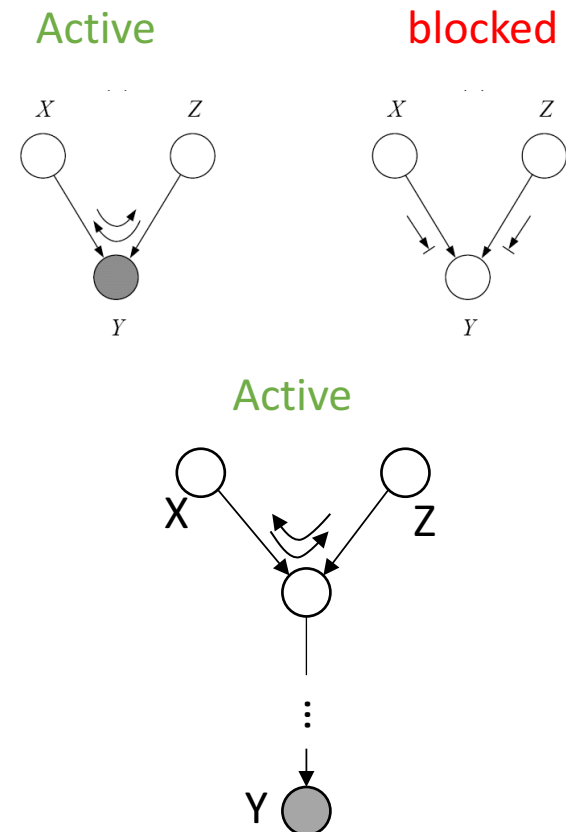
Causal Trail:



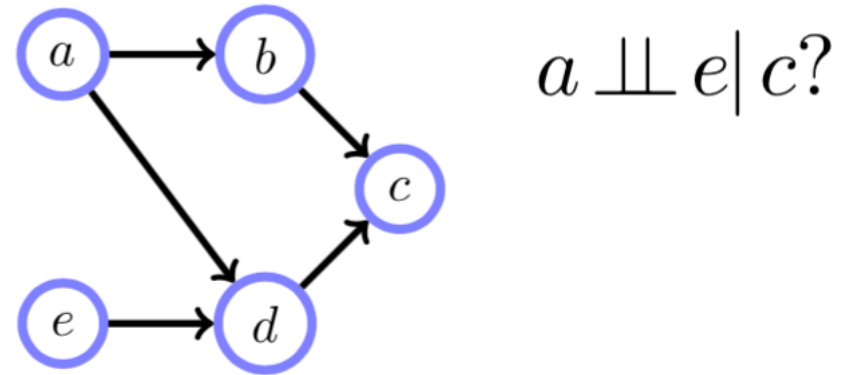
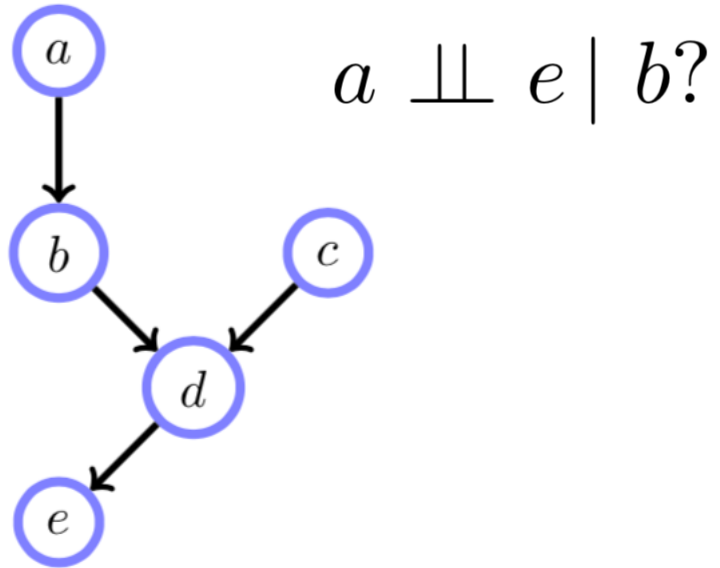
Common Cause:



Common Effect:

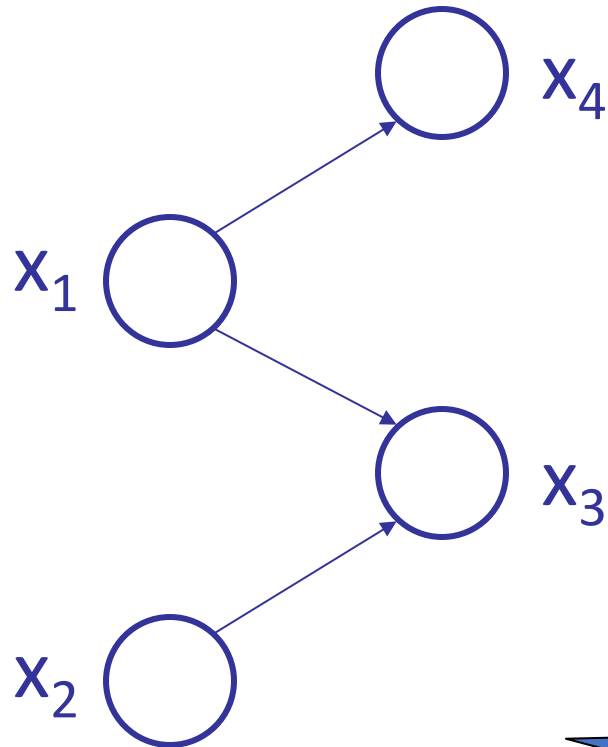


Example:





# Example:



- Complete the  $I(G)$  of this graph:

Scriber please fill in  
the rest of this slide !

A bit of Theories

# Toward quantitative specification of probability distribution

- Separation properties in the graph imply independence properties about the associated variables
- **The Equivalence Theorem**

For a graph  $G$ ,

Let  $\mathcal{D}_1$  denote the family of **all distributions** that satisfy  $I(G)$ ,

Let  $\mathcal{D}_2$  denote the family of **all distributions** that factor according to  $G$ ,

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | pa(X_i))$$

Then  $\mathcal{D}_1 \equiv \mathcal{D}_2$

# Soundness and completeness

D-separation is sound and "complete" w.r.t. BN factorization law

**Soundness:**

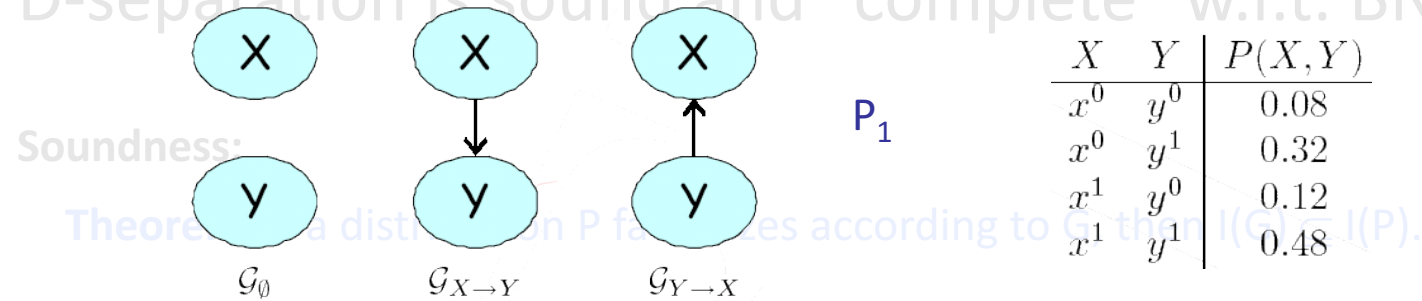
**Theorem:** If a distribution  $P$  factorizes according to  $G$ , then  $I(G) \subseteq I(P)$ .

**"Completeness":**

**"Claim":** For any distribution  $P$  that factorizes over  $G$ , if  $(X \perp Y \mid Z) \in I(P)$  then  $d\text{-sep}_G(X; Y \mid Z)$  ?

# Soundness and completeness

D-separation is sound and "complete" w.r.t. BN factorization law



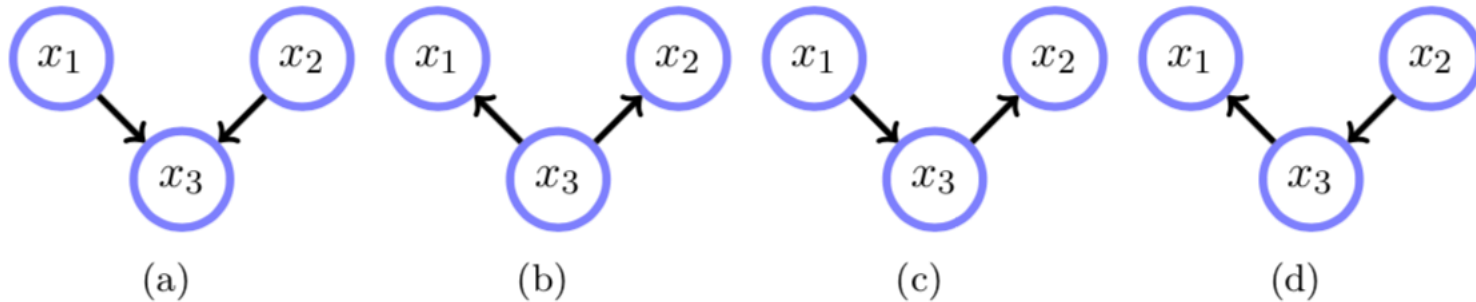
"Completeness":

- **Theorem** : For **almost all** distributions  $P$  that factorize over  $G$ , i.e., for all distributions except for a set of "measure zero" in the space of CPD parameterizations, we have that  $I(P) = I(G)$

- **Thm**: Let  $G$  be a BN graph. If  $X$  and  $Y$  are **not** d-separated given  $Z$  in  $G$ , then  $X$  and  $Y$  are *dependent* in **some** distribution  $P$  that factorizes over  $G$ .

# Uniqueness of BN

- Which graphs satisfy  $\mathcal{I}(\mathcal{G}) = \{x_1 \perp\!\!\!\perp x_2 | x_3\}$  ?

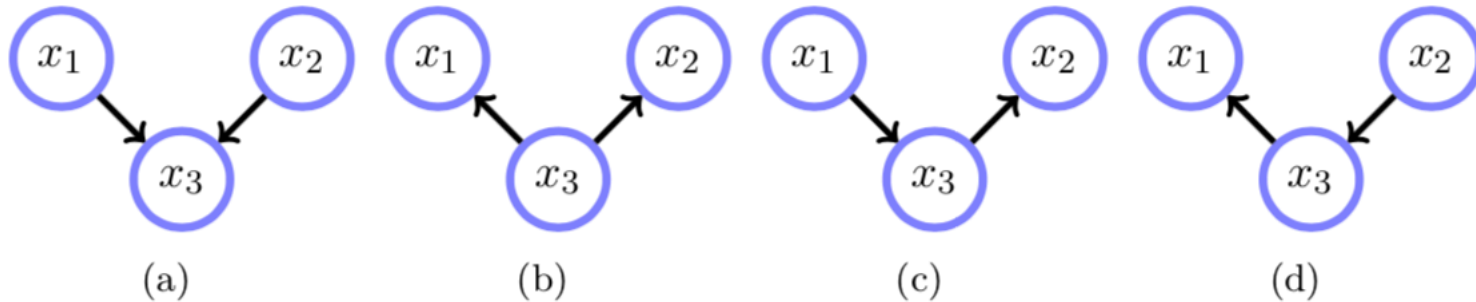


- You can see that in the factorization:

$$\begin{aligned}
 \underbrace{p(x_2|x_3)p(x_3|x_1)p(x_1)}_{\text{graph}(c)} &= p(x_2, x_3)p(x_3, x_1)/p(x_3) = p(x_1|x_3)p(x_2, x_3) \\
 &= \underbrace{p(x_1|x_3)p(x_3|x_2)p(x_2)}_{\text{graph}(d)} = \underbrace{p(x_1|x_3)p(x_2|x_3)p(x_3)}_{\text{graph}(b)}
 \end{aligned}$$

# I-equivalence

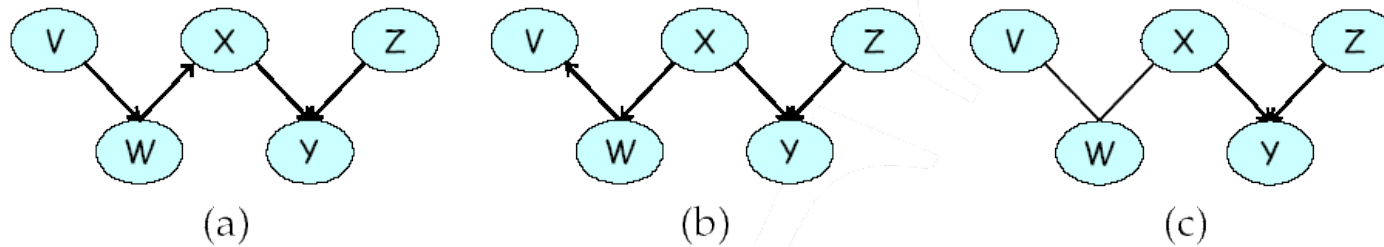
- Which graphs satisfy  $\mathcal{I}(\mathcal{G}) = \{x_1 \perp\!\!\!\perp x_2 | x_3\}$  ?



- **Defn** : Two BN graphs  $G_1$  and  $G_2$  over  $X$  are *I-equivalent* if  $I(G_1) = I(G_2)$ .
  - Any distribution  $P$  that can be factorized over one of these graphs can be factorized over the other.
  - Furthermore, there is no intrinsic property of  $P$  that would allow us associate it with one graph rather than an equivalent one.
  - This observation has important implications with respect to our ability to determine the directionality of influence.

# Detecting I-equivalence

- **Defn** : The *skeleton* of a Bayesian network graph  $G$  over  $V$  is an undirected graph over  $V$  that contains an edge  $\{X, Y\}$  for every edge  $(X, Y)$  in  $G$ .



- **Thm** : Let  $G_1$  and  $G_2$  be two graphs over  $V$ . If  $G_1$  and  $G_2$  have the same skeleton and the same set of v-structures then they are I-equivalent.



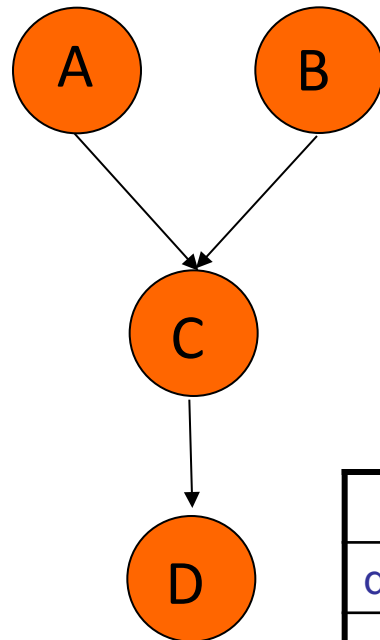
# Practical Examples

# Example of CPD for Discrete BN

$a^0$	0.75
$a^1$	0.25

$b^0$	0.33
$b^1$	0.67

$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$



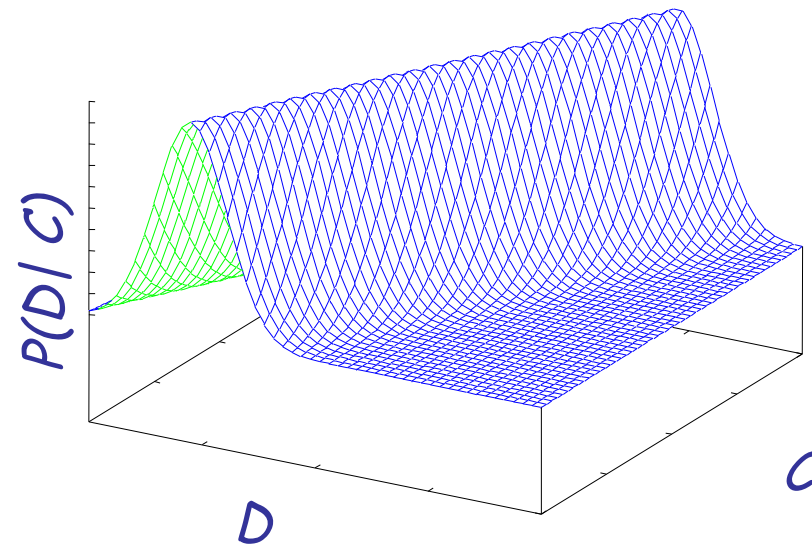
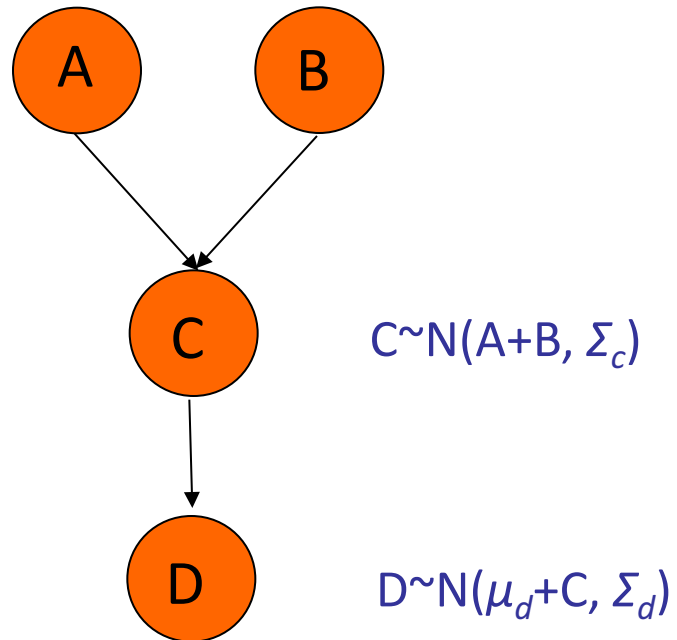
	$a^0b^0$	$a^0b^1$	$a^1b^0$	$a^1b^1$
$c^0$	0.45	1	0.9	0.7
$c^1$	0.55	0	0.1	0.3

	$c^0$	$c^1$
$d^0$	0.3	0.5
$d^1$	0.7	0.5

# Example of CPD for Continuous BN

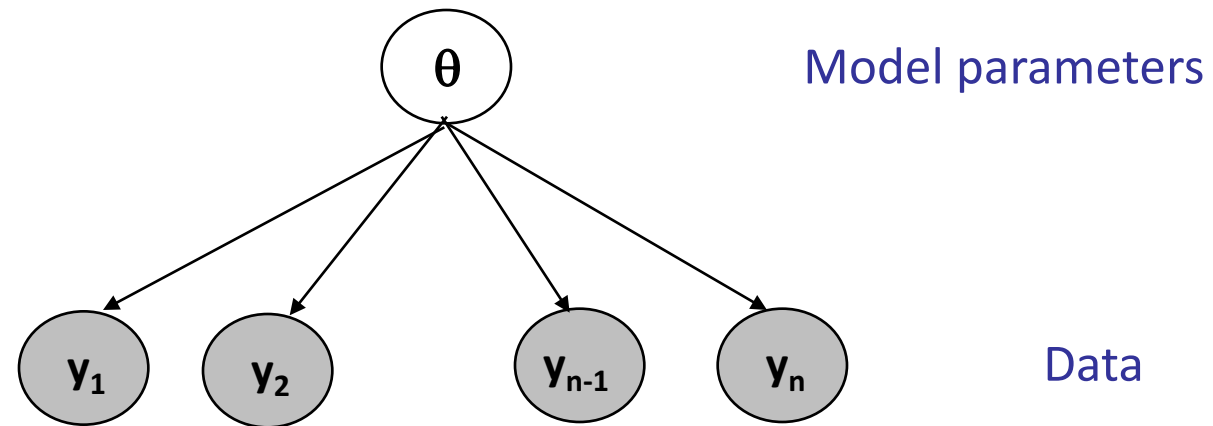
$$A \sim N(\mu_a, \Sigma_a) \quad B \sim N(\mu_b, \Sigma_b)$$

$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$

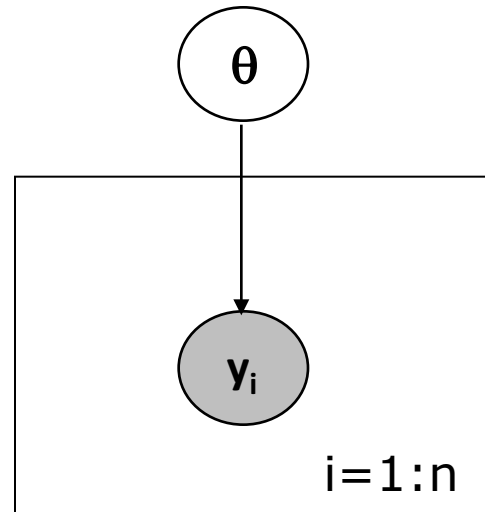


# Simple BNs:

## Conditionally Independent Observations



# The “Plate” Micro



Model parameters

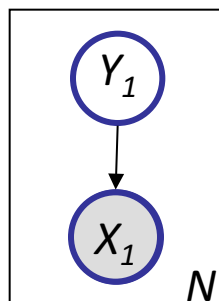
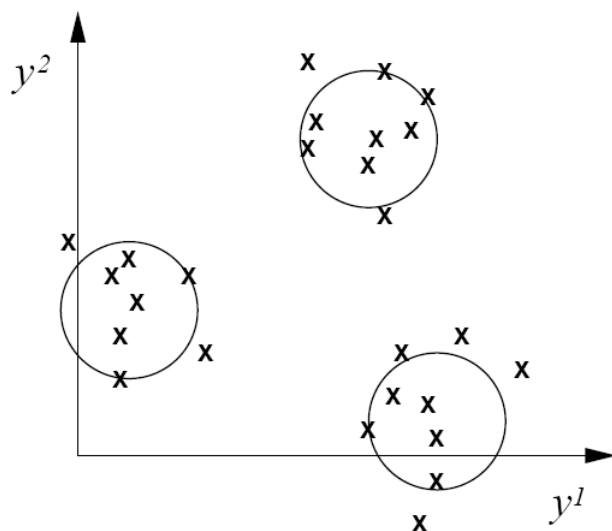
Data =  $\{y_1, \dots, y_n\}$

Plate = rectangle in graphical model

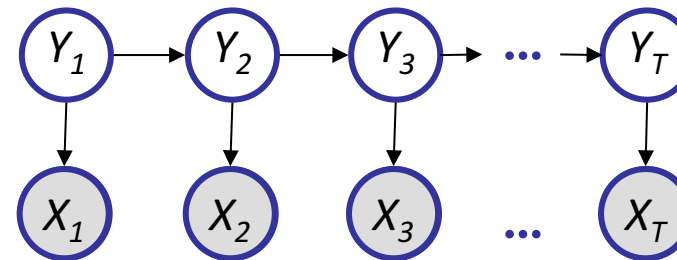
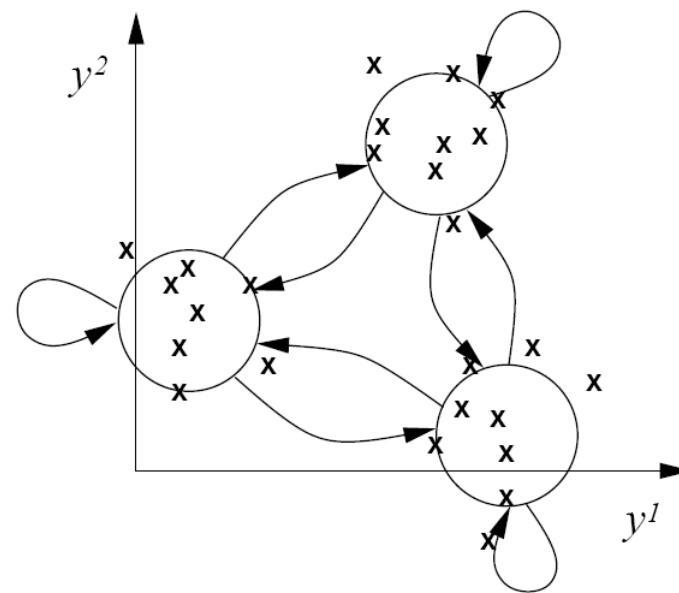
variables within a plate are replicated  
in a conditionally independent manner

# Hidden Markov Model: from static to dynamic mixture models

Static mixture



Dynamic mixture



# Definition (of HMM)

- **Observation space**

Alphabetic set:

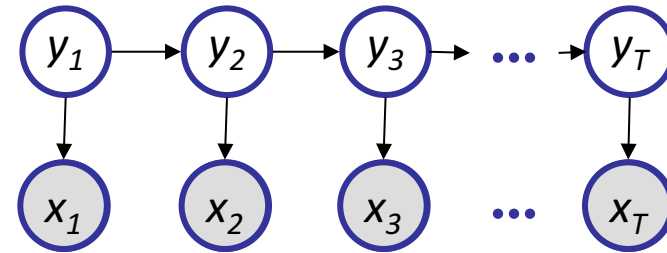
Euclidean space:

$$\mathcal{C} = \{c_1, c_2, \dots, c_K\}$$

$$\mathbb{R}^d$$

- **Index set of hidden states**

$$\mathcal{I} = \{1, 2, \dots, M\}$$



- **Transition probabilities** between any two states

$$p(y_t^j = 1 \mid y_{t-1}^i = 1) = a_{i,j},$$

or

$$p(y_t \mid y_{t-1}^i = 1) \sim \text{Multinomial}(a_{i,1}, a_{i,1}, \dots, a_{i,M}), \forall i \in \mathcal{I}.$$

- **Start probabilities**

$$p(y_1) \sim \text{Multinomial}(\pi_1, \pi_2, \dots, \pi_M).$$

- **Emission probabilities** associated with each state

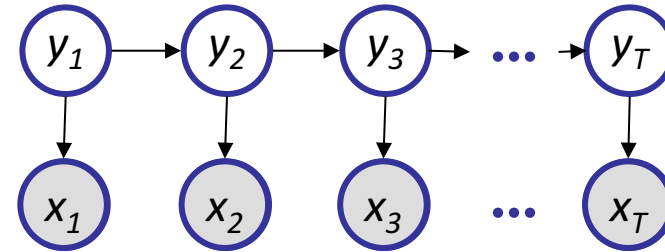
$$p(x_t \mid y_t^i = 1) \sim \text{Multinomial}(b_{i,1}, b_{i,1}, \dots, b_{i,K}), \forall i \in \mathcal{I}.$$

or in general:

$$p(x_t \mid y_t^i = 1) \sim f(\cdot \mid \theta_i), \forall i \in \mathcal{I}.$$

# Probability of a parse

- Given a sequence  $\mathbf{x} = x_1, \dots, x_T$  and a parse  $\mathbf{y} = y_1, \dots, y_T$ ,
- To find how likely is the parse:  
(given our HMM and the sequence)



$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) &= p(x_1, \dots, x_T, y_1, \dots, y_T) && \text{(Joint probability)} \\ &= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_T | y_{T-1}) p(x_T | y_T) \\ &= p(y_1) P(y_2 | y_1) \dots p(y_T | y_{T-1}) \times p(x_1 | y_1) p(x_2 | y_2) \dots p(x_T | y_T) \\ &= p(y_1, \dots, y_T) p(x_1, \dots, x_T | y_1, \dots, y_T) \end{aligned}$$



# Summary: take home messages

- **Defn (3.2.5):** A *Bayesian network* is a pair  $(G, P)$  where  $P$  factorizes over  $G$ , and where  $P$  is specified as set of **local conditional probability dist.** CPDs associated with  $G$ 's nodes.
- A BN capture “causality”, “generative schemes”, “asymmetric influences”, etc., between entities
- Local and global independence properties identifiable via d- separation criteria (Bayes ball)
- Computing joint likelihood amounts multiplying CPDs
  - But computing marginal can be difficult
  - Thus inference is in general hard
- Important special cases:
  - Hidden Markov models
  - Tree models

# A few myths about graphical models

- They require a localist semantics for the nodes
- They require a causal semantics for the edges
- They are necessarily Bayesian
- They are intractable



# Extra Slides

# Active trail

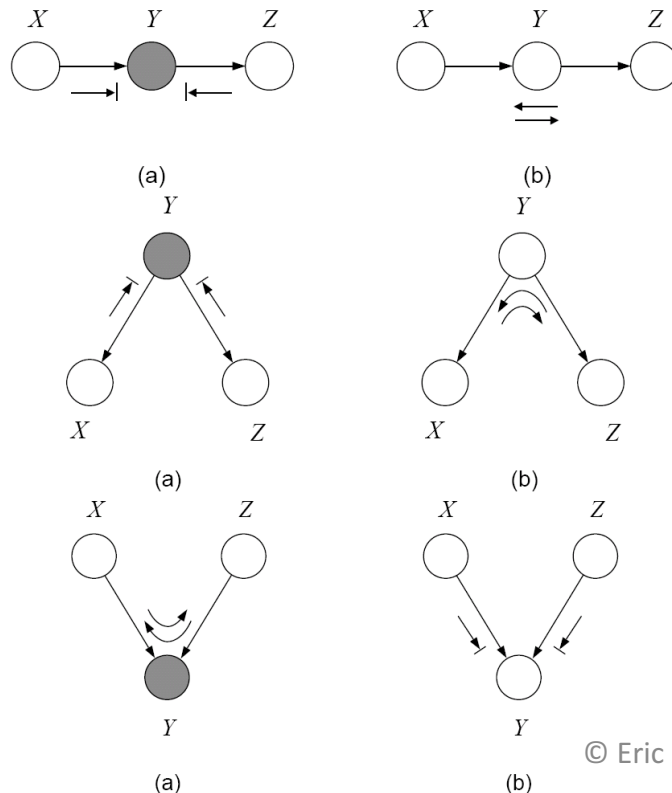
- **Causal trail**  $X \rightarrow Z \rightarrow Y$  : active if and only if  $Z$  is not observed.
- **Evidential trail**  $X \leftarrow Z \leftarrow Y$  : active if and only if  $Z$  is not observed.
- **Common cause**  $X \leftarrow Z \rightarrow Y$  : active if and only if  $Z$  is not observed.
- **Common effect**  $X \rightarrow Z \leftarrow Y$  : active if and only if either  $Z$  or one of  $Z$ 's descendants is observed

**Definition** : Let  $X, Y, Z$  be three **sets** of nodes in  $G$ . We say that  $X$  and  $Y$  are *d-separated given  $Z$* , denoted  $d\text{-sep}_G(X; Y \mid Z)$ , if there is **no** active trail between any node  $X \in X$  and  $Y \in Y$  given  $Z$ .

# What is in $I(G)$ ---

## Global Markov properties of BN

- $X$  is **d-separated** (directed-separated) from  $Z$  given  $Y$  if we can't send a ball from any node in  $X$  to any node in  $Z$  using the "**Bayes-ball**" algorithm illustrated below (and plus some boundary conditions):



- Defn:  $I(G)$  = all independence properties that correspond to d-separation:

$$I(G) = \{X \perp Z | Y : \text{dsep}_G(X; Z | Y)\}$$

- D-separation is sound and complete (more details later)

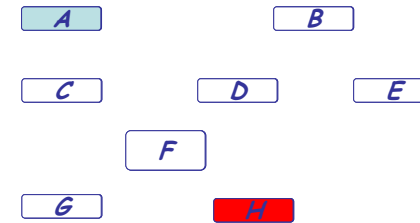
# Summary:

## Representing Multivariate Distribution

- Representation: what is the joint probability dist. on multiple variables?

$$P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8)$$

- How many state configurations in total? ---  $2^8$
- Are they all needed to be represented?
- Do we get any scientific/medical insight?**



- Factored representation: the chain-rule

$$\begin{aligned} &P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\ &= P(X_1)P(X_2 | X_1)P(X_3 | X_1, X_2)P(X_4 | X_1, X_2, X_3)P(X_5 | X_1, X_2, X_3, X_4)P(X_6 | X_1, X_2, X_3, X_4, X_5) \\ &\quad P(X_7 | X_1, X_2, X_3, X_4, X_5, X_6)P(X_8 | X_1, X_2, X_3, X_4, X_5, X_6, X_7) \end{aligned}$$

- This factorization is true for any distribution and any variable ordering
- Do we save any parameterization cost?

- If  $X_i$ 's are **independent**: ( $P(X_i | \cdot) = P(X_i)$ )

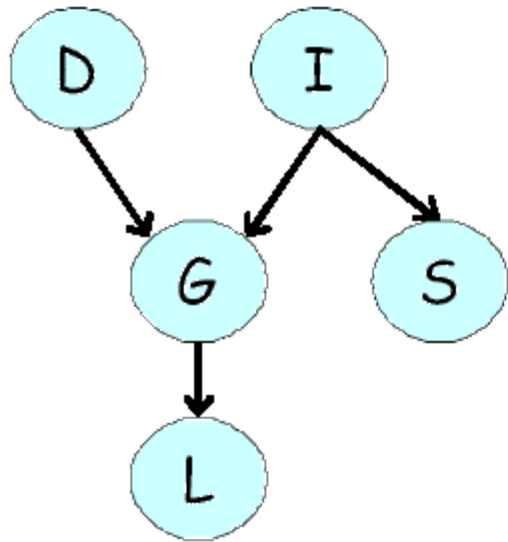
$$\begin{aligned} &P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8) \\ &= P(X_1)P(X_2)P(X_3)P(X_4)P(X_5)P(X_6)P(X_7)P(X_8) = \prod_i P(X_i) \end{aligned}$$

- What do we gain?
- What do we lose?

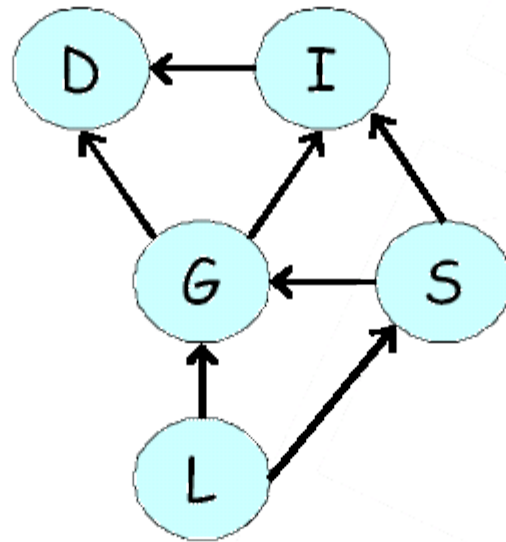
# Minimum I-MAP

- Complete graph is a (trivial) I-map for any distribution, yet it does not reveal any of the independence structure in the distribution.
  - Meaning that the graph dependence is arbitrary, thus by careful parameterization an dependencies can be captured
  - We want a graph that has the maximum possible  $I(G)$ , yet still  $\subseteq I(P)$
- **Defn** : A graph object  $G$  is a *minimal I-map* for a set of independencies  $I$  if it is an I-map for  $I$ , and if the removal of even a single edge from  $G$  renders it not an I-map.

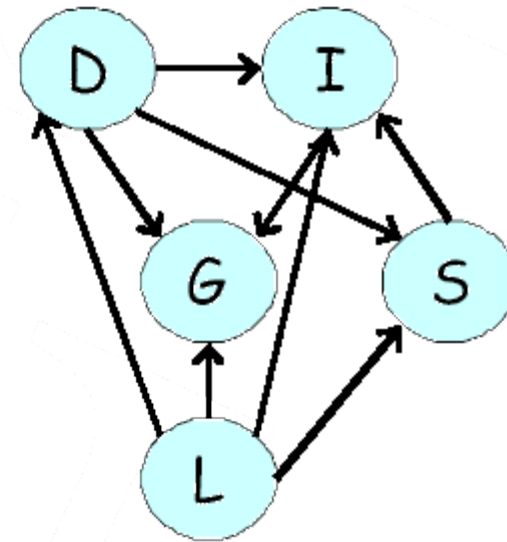
# Minimum I-MAP is not unique



(a)



(b)



(c)



# Summary of BN semantics

- **Defn** : A *Bayesian network* is a pair  $(G, P)$  where  $P$  factorizes over  $G$ , and where  $P$  is specified as set of CPDs associated with  $G$ 's nodes.
  - Conditional independencies imply factorization
  - Factorization according to  $G$  implies the associated conditional independencies.
  - Are there **other independences** that hold for every distribution  $P$  that factorizes over  $G$ ?