# Representation of undirected GM

Kayhan Batmanghelich



#### Review: Directed Graphical Model

• Represent distribution of the form

$$p(X_1, \cdots, X_n) = \prod_{i=1}^n p(X_i | \pi(X_i))$$
 Parents of  $X_i$ 

- Factorizes in terms of local conditional probabilities
- Each node has to maintain  $\, p(X_i | \pi(X_i)) \,$
- Each variable is **Conditional Independent** of its non-descendants given its parents

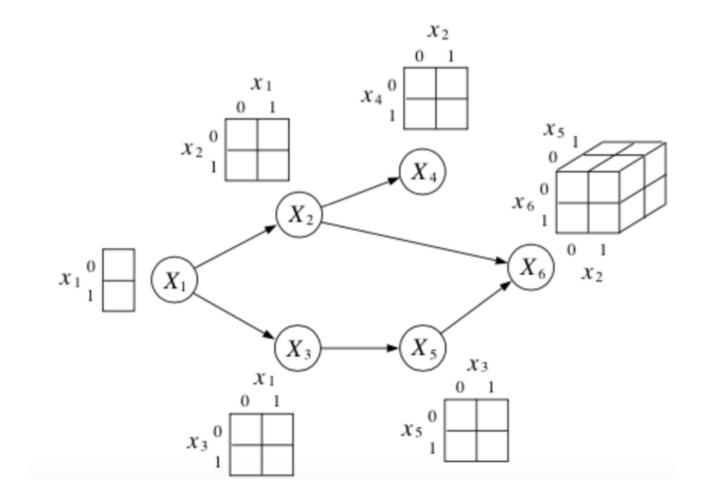
- Parents of  $X_i$ 

the nodes before  $X_i$  that are not its parents  $X_i \coprod ilde{\pi}(X_i) | \pi(X_i)$ 

• Such an ordering is a "topological" ordering (i.e., parents have lower numbers than their children)

#### **Review: Directed Graphical Model**

For discrete variables, each node stores a conditional probability table (CPT)

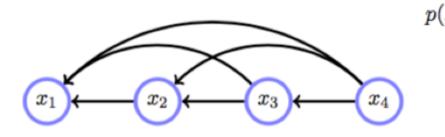


#### Review: independence properties of DAGs

Defn: let I<sub>l</sub>(G) be the set of local independence properties encoded by DAG
 G, namely:

$$\mathcal{I}_{\ell}(\mathcal{G}) = \{ X \perp Z | dsep_{\mathcal{G}}(X; Z | Y) \}$$

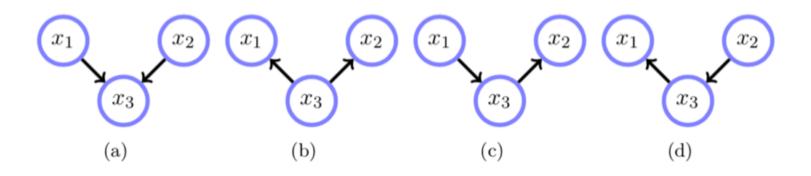
- **Defn**: A DAG  $\mathcal{G}$  is an **I-map** (independence-map) of P if  $I_{l}(\mathcal{G}) \subseteq I(P)$
- A fully connected DAG  $\mathcal{G}$  is an I-map for any distribution, since  $\mathcal{I}_{l}(\mathcal{G}) = \emptyset \subseteq \mathcal{I}(\mathcal{P})$  for any  $\mathcal{P}$ .



$$\begin{aligned} x_1, \dots, x_n) &= p(x_1 | x_2, \dots, x_n) p(x_2, \dots, x_n) \\ &= p(x_1 | x_2, \dots, x_n) p(x_2 | x_3, \dots, x_n) p(x_3, \dots, x_n) \\ &= p(x_n) \prod_{i=1}^{n-1} p(x_i | x_{i+1}, \dots, x_n) \end{aligned}$$

#### Review: I-equivalence

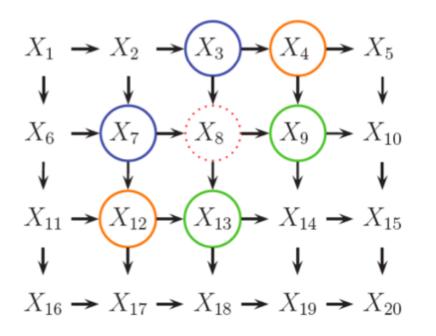
• Which graphs satisfy  $\mathcal{I}(\mathcal{G}) = \{x_1 \perp \perp x_2 | x_3\}$ ?

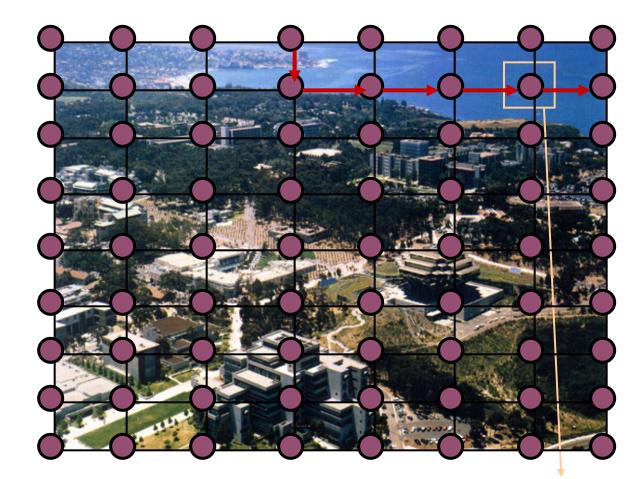


• **Defn**: The *skeleton* of a Bayesian network graph G over V is an undirected graph over V that contains an edge {X, Y} for every edge (X, Y) in G.

# Why Undirected GM?

#### DGM is not always a good choice...

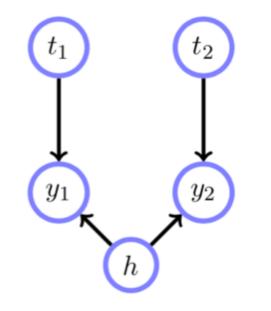


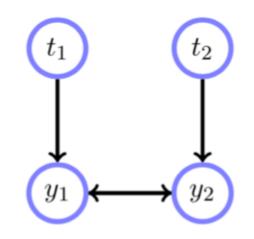






#### DGM is not always a good choice...

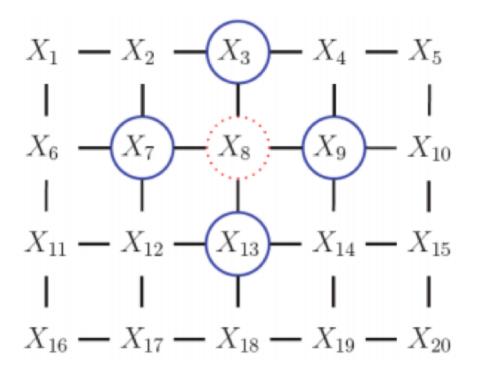




What if we cannot observe h?

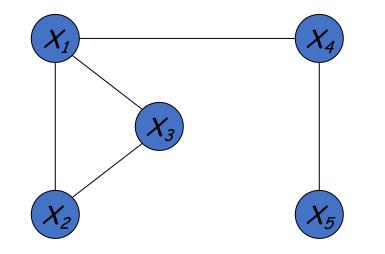
## Undirected Graphical Models (UGM)

- As in DGM, the nodes in the graph represent the variables
- Edges represent probabilistic interaction between neighboring variables
- Parametrization?
  - In DGM we used CPD (conditional probabilities) to represent distribution of a node given others
  - For undirected graphs, we use a more symmetric parameterization that captures the affinities between related variables.
  - Differences:
    - Pairwise (non-causal) relationships
    - No explicit way to generate samples



## What is UGM?

### Undirected graphical models (UGM)

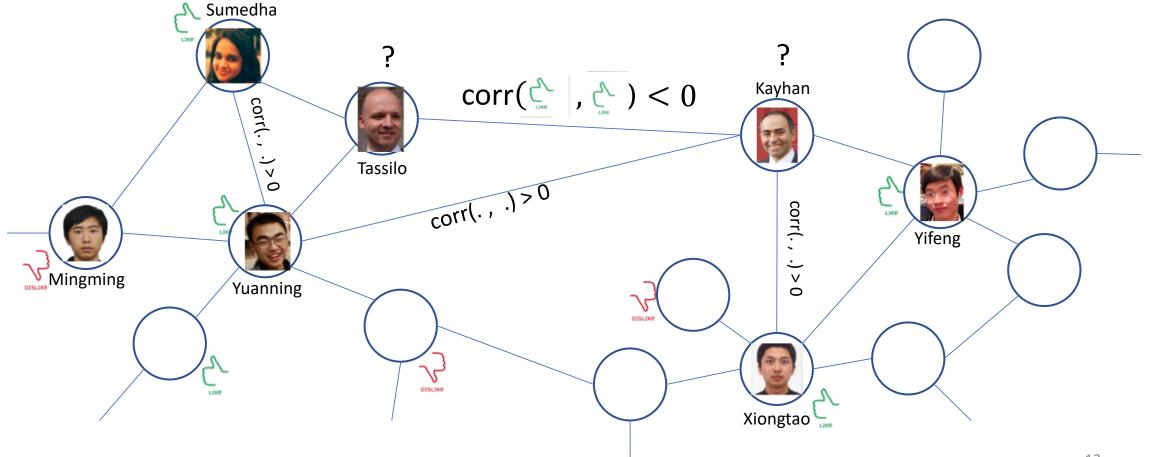


- Pairwise (non-causal) relationships
- Can write down model, and score specific configurations of the graph, but no explicit way to generate samples
- Contingency constrains on node configurations

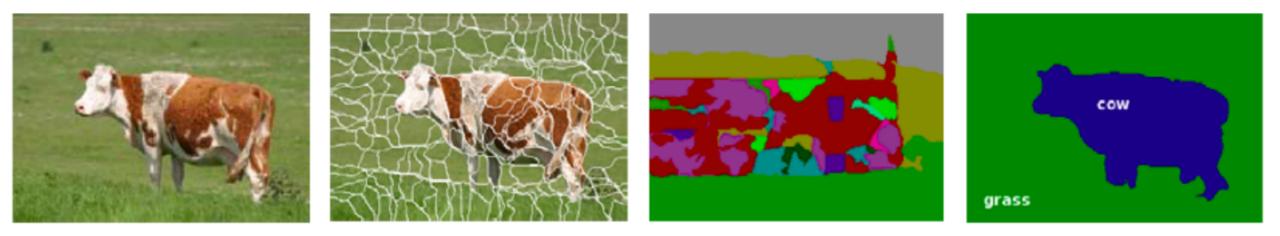
#### Social networks

#### Did you like HW0?

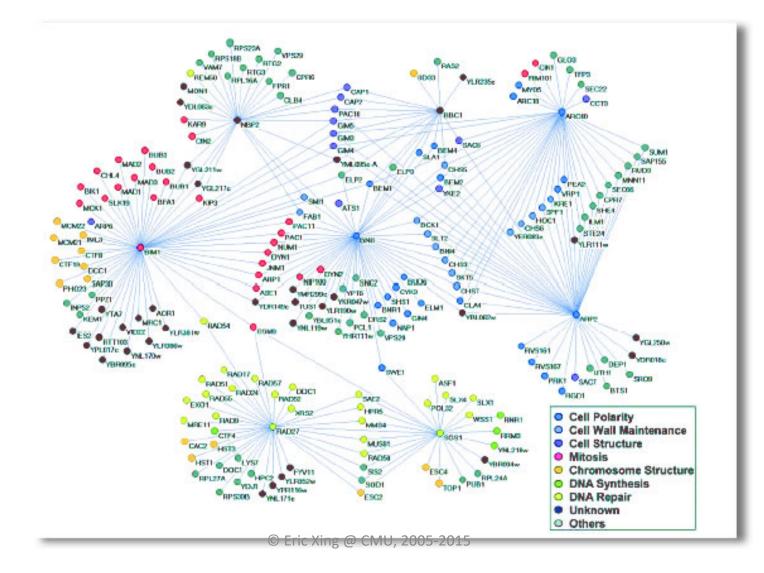
Links represent correlation between members.



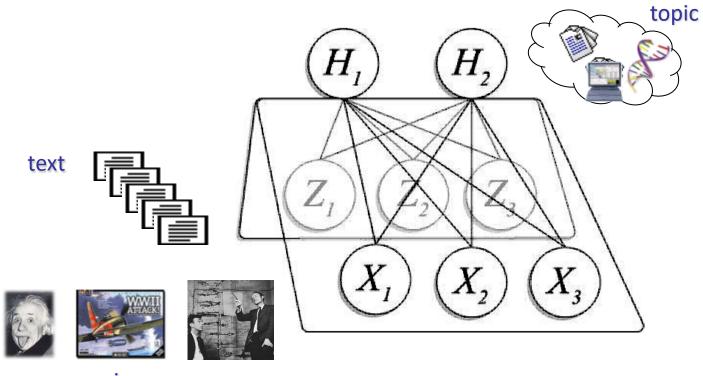
# A Canonical Example: understanding complex scene ...



#### Protein interaction networks



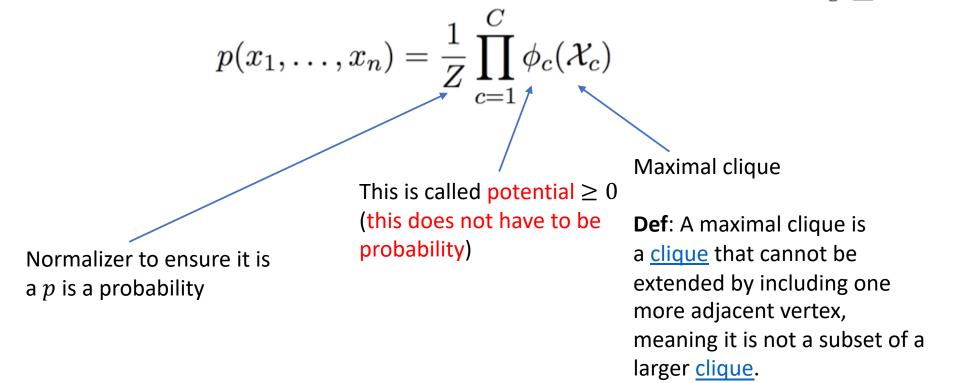
#### Information retrieval



image

#### Undirected graphical models (UGM)

**Defn (also called Markov Network)**: For a set of variables  $\mathcal{X} = \{x_1, \dots, x_n\}$  a Markov network is defined as a product of potentials on subsets of the variables  $\mathcal{X}_c \subset \mathcal{X}$ 

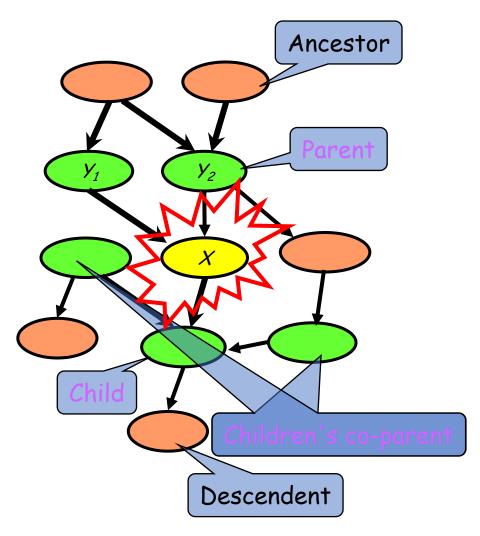


Independence

#### Remember the Markov Blanket for BN

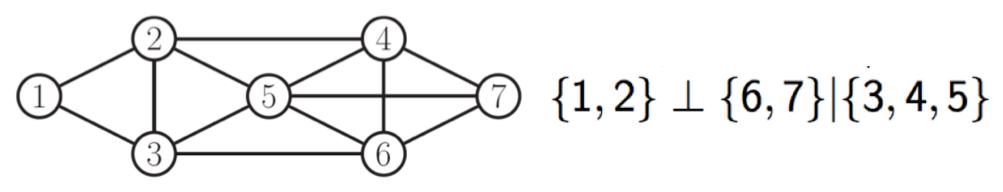
#### Structure: DAG

 Meaning: a node is conditionally independent of every other node in the network outside its Markov blanket



#### About Conditional Independence

Global Markov Property:  $X_A \perp X_B | X_C$  if and only if C separates A from B (there is no path connecting them)



Markov Blanket (local property) is the set of nodes that renders a node *t* conditionally independent of all the other nodes in the graph

$$t \perp \mathcal{V} - mb(t) - \{t\} | mb(t) \rangle$$

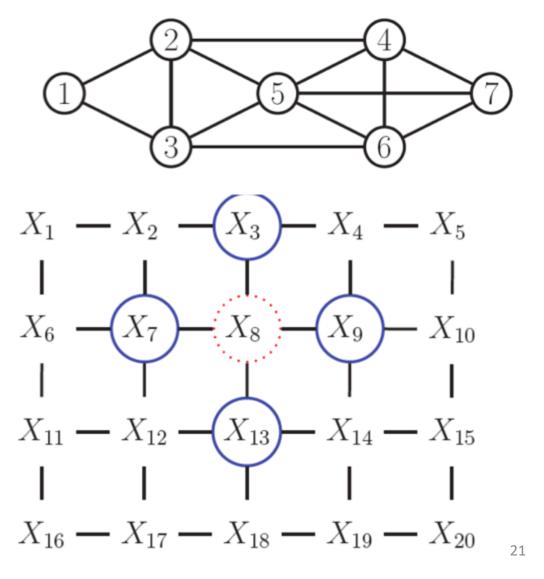
 $mb(5) = \{2, 3, 4, 6, 7\}$ 

All nodes in the graph

Markov Blanket

#### Example of Dependencies

Pairwise:  $1 \perp 7$  rest Local:  $1 \perp \text{rest}|2,3$ Global:  $1, 2 \perp 6, 7 \mid 3, 4, 5$  $1 \perp 7 | \text{rest}?, 1 \perp 20 | \text{rest}?, 1 \perp 2 | \text{rest}?$  $1 \perp \text{rest}|?, 8 \perp \text{rest}|?$  $1, 2 \perp 15, 20$ 

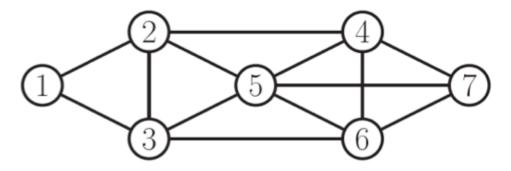


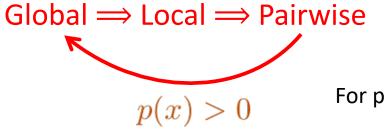
#### Example of Dependencies

Pairwise:  $1 \perp 7$  | rest

Local:  $1 \perp \text{rest}|2,3$ 

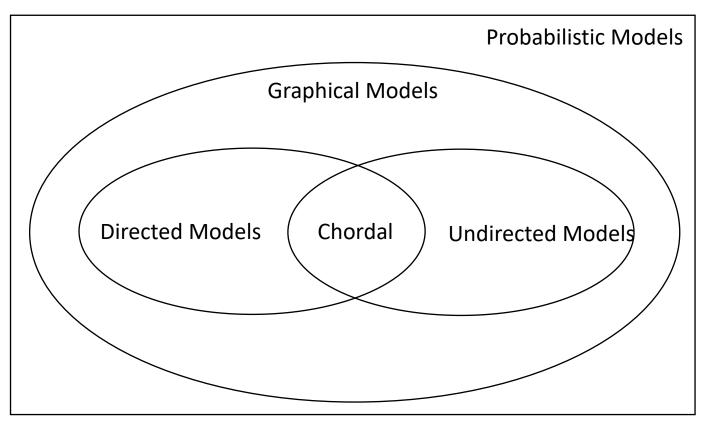
Global:  $1, 2 \perp 6, 7 | 3, 4, 5$ 





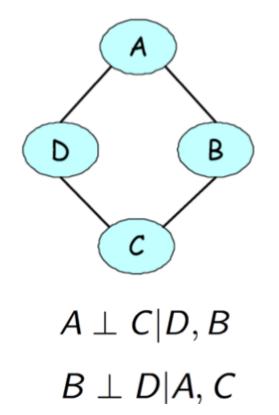
For proof: See page 119 of the book by Koller and Friedman

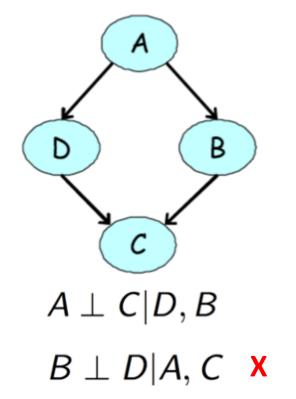
#### UGM and DGM

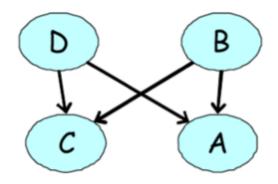


Triangulation: UGM  $\Rightarrow$  DGM Moralization: DGM  $\Rightarrow$  UGM

#### Not all UGM can be represented as DGM



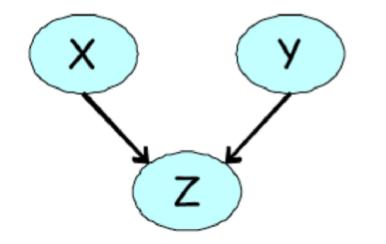




 $A \perp C | D, B$  $B \perp D | A, C$  X

In this graph, B and D are marginally independent

#### Not all DGM can be represented as UGM

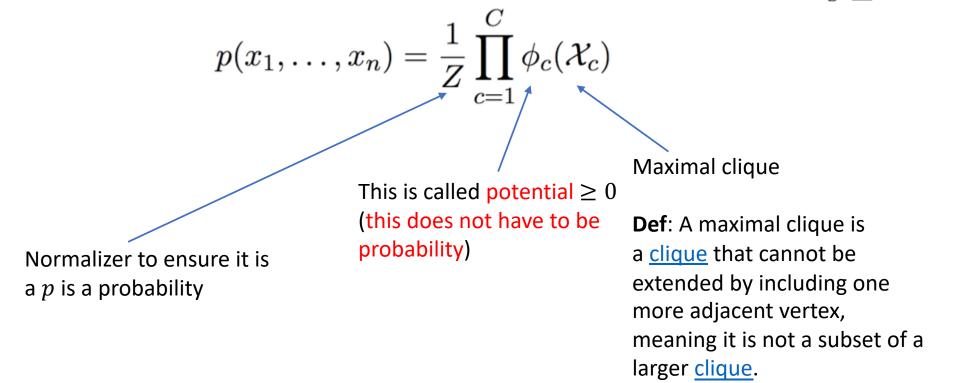


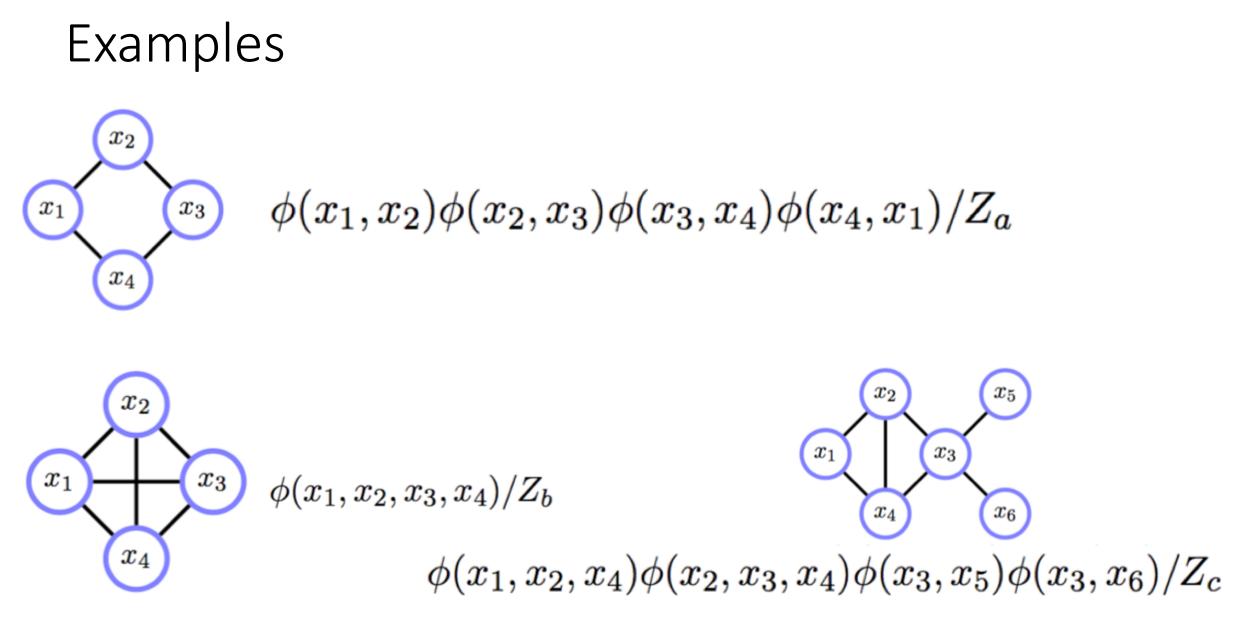
Undirected model fails to capture the marginal independence  $(X \perp Y)$  that holds in the directed model at the same time as  $\neg(X \perp Y|Z)$ 

# What is this "Clique"?

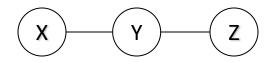
#### Undirected graphical models (UGM)

**Defn (also called Markov Network)**: For a set of variables  $\mathcal{X} = \{x_1, \dots, x_n\}$  a Markov network is defined as a product of potentials on subsets of the variables  $\mathcal{X}_c \subset \mathcal{X}$ 





#### Interpretation of Clique Potentials



• The model implies  $X \perp\!\!\!\!\perp Z | Y$ . This independence statement implies (by definition) that the joint must factorize as:

$$p(x, y, x) = p(y)p(x|y)p(z|y)$$
...but also we can write it
...but also ...
$$\phi_1(x, y)$$
...but also ...
$$f_1(x, y) = f_2(y, z)$$

#### Interpretation of Clique Potentials

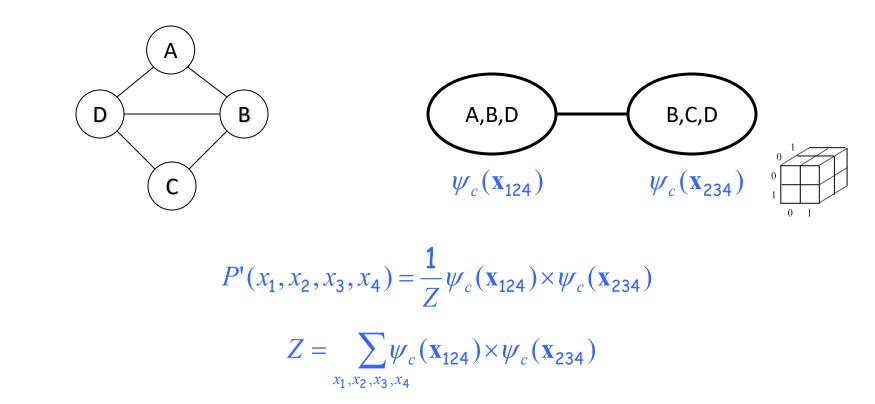


Take-home message about potentials:

- Those are not necessarily marginals or conditionals.
- The positive clique potentials can only be thought of as general "compatibility", "goodness" or "happiness" functions over their variables, but not as probability distributions.

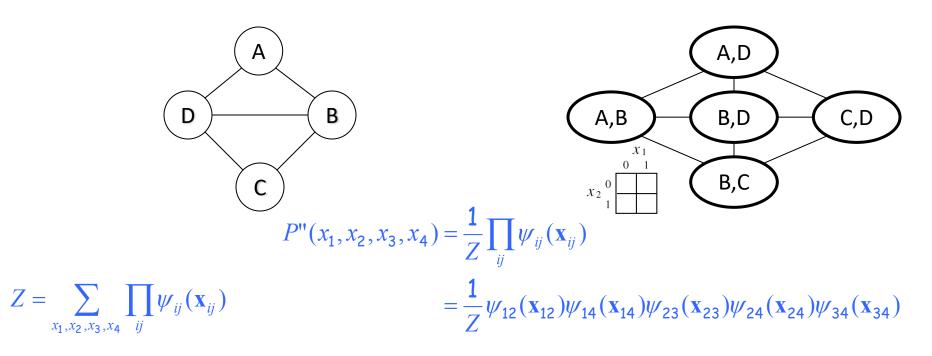
...but also ..

#### Example UGM – using max cliques



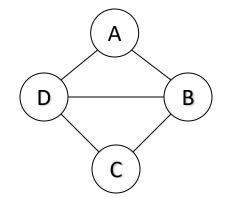
• For discrete nodes, we can represent  $P(X_{1:4})$  as two 3D tables instead of one 4D table

#### Example UGM – using subcliques



- We can represent  $P(X_{1:4})$  as 5 2D tables instead of one 4D table
- Pair MRFs, a popular and simple special case
- Are two graphs equivalent (  $\mathcal{I}(P')$  and  $\mathcal{I}(P''))$  ?

#### Example UGM – canonical representation



 $P(x_{1}, x_{2}, x_{3}, x_{4})$   $= \frac{1}{Z} \psi_{c}(\mathbf{x}_{124}) \times \psi_{c}(\mathbf{x}_{234})$   $\times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34})$   $\times \psi_{1}(x_{1}) \psi_{2}(x_{2}) \psi_{3}(x_{3}) \psi_{4}(x_{4})$ 

 $Z = \sum_{x_1, x_2, x_3, x_4} \begin{array}{l} \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234}) \\ \times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34}) \\ \times \psi_1(x_1) \psi_2(x_2) \psi_3(x_3) \psi_4(x_4) \end{array}$ 

• Most general, subsume P' and P" as special cases

## Hammersley-Clifford Theorem

If arbitrary potentials are utilized in the following product formula for probabilities,

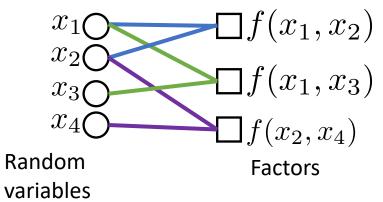
$$P(x_1, \dots, x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$
$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

then the family of probability distributions obtained is exactly that set which **respects** the *qualitative specification* (the conditional independence relations) described earlier

• Thm : Let P be a positive distribution over V, and H a Markov network graph over V. If <u>H</u> is an I-map for P, then P is a Gibbs distribution over H.

# Factor Graphs

## Factor Graph

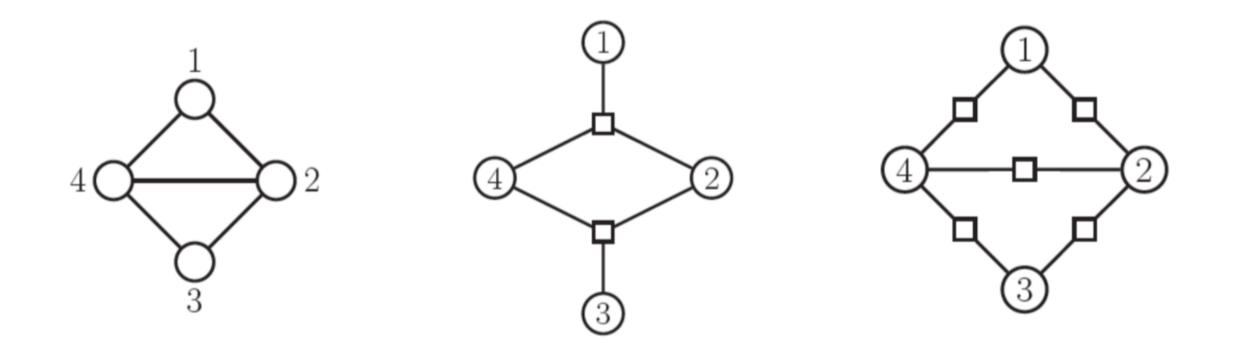


- A factor graph is a graphical model representation that unifies directed and undirected models
- It is an undirected bipartite graph with two kinds of nodes.
  - Round nodes represent variables,
  - Square nodes represent factors

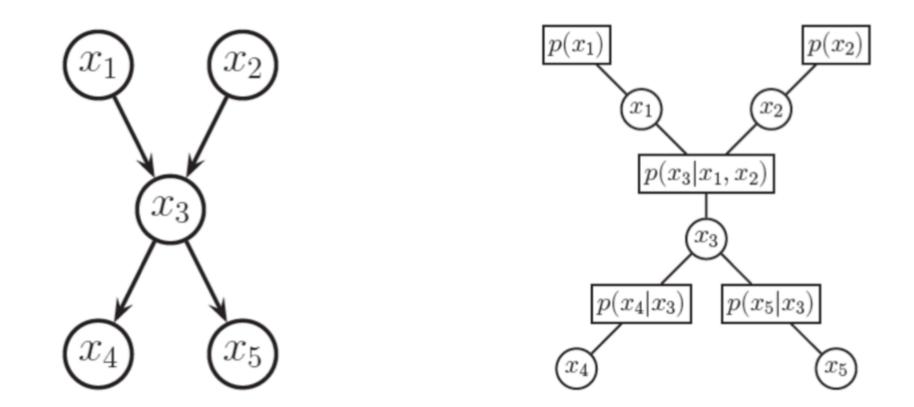
and there is an edge from each variable to every factor that mentions it.

• Represents the distribution more uniquely than a graphical model

### Factor Graph for UGM



### Factor Graph for DGM



One factor per CPD (conditional distribution) and connect the factor to all the variables that use the CPD

# Practical Examples

### Exponential Form

Remember the Gibbs distribution:

$$p(x_1, \cdots, x_n) = \frac{1}{Z} \prod_{c=1}^C \psi_c(\mathcal{X}_c) \qquad \text{So-called Potentials > 0}$$

$$p(x_1, \cdots, x_n) = \frac{1}{Z} \prod_{c=1}^C \exp\left(-\left(\phi_c(\mathcal{X}_c)\right)\right) \qquad \text{Energy of the clique, can be positive/negative}$$

 $\frown$ 

Free Energy of the system (log of prob):

$$H(x_1, \cdots, x_n) = \sum \phi_c(\mathcal{X}_c)$$

 $\boldsymbol{C}$ 

A powerful parametrization (log-linear model):

$$H(x_1, \cdots, x_n; \theta) = \sum_c [f_c(\mathcal{X}_c)^T \theta_c]_{\text{Param}}$$

### Example: Boltzmann machines

A fully connected graph with pairwise (edge) potentials on binary-valued nodes (for  $x_i \in \{-1, +1\}$  or  $x_i \in \{0,1\}$ ) is called a Boltzmann machine

$$p(x_1, x_2, x_3, x_4; \theta; \alpha) = \frac{1}{Z(\theta, \alpha)} \exp\left[\sum_{ij} \theta_{ij} x_i x_j + \sum_i \alpha_i x_i\right]$$

Hence the overall energy function has a quadratic form.

$$H(\mathbf{x};\Theta,\mu) = (\mathbf{x}-\mu)^T \Theta(\mathbf{x}-\mu)$$

1

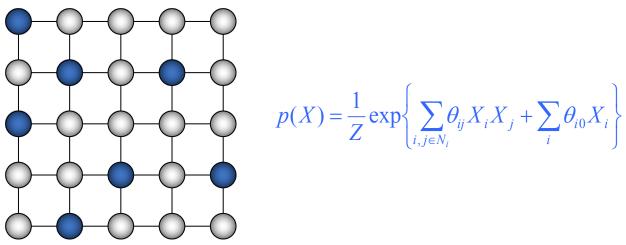
3

4

2

# Ising models

• Nodes are arranged in a regular topology (often a regular packing grid) and connected only to their geometric neighbors.



- Same as sparse Boltzmann machine, where  $\theta_{ij} \neq 0$  iff i, j are neighbors.
  - e.g., nodes are pixels, potential function encourages nearby pixels to have similar intensities.
- Potts model: multi-state Ising model.

# Restricted Boltzmann Machines (RBM)

- Observed can pixels, signal in speech, word in a document
- Unobserved has "a notion" of summary of data
- One can use it as building block for more complicated models

visible units (x)

$$p(x,h;\theta) = \exp\left(\sum_{i} \theta_{i}\phi_{i}(x) + \sum_{j} \theta_{j}\phi_{j}(h_{j}) + \sum_{i,j} \theta_{i,j}(x_{i},h_{j}) - A(\theta)\right)$$

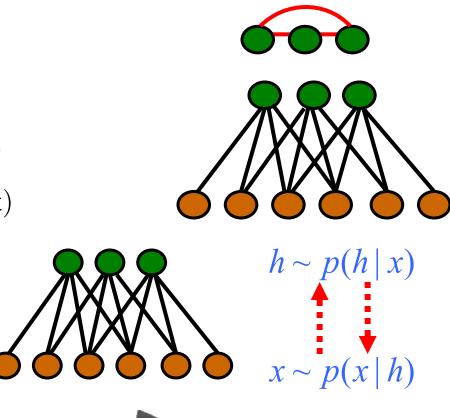
hidden units (h)

# Properties of RBM

- Factors are marginally *dependent*.
- Factors are conditionally *independent* given observations on the visible nodes.

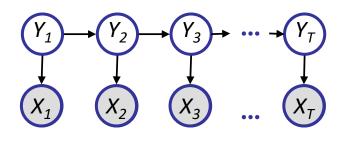
$$p(h_1, \cdots, h_M | \mathbf{x}) = \prod p(h_m | \mathbf{x})$$

Iterative Gibbs sampling to generate pairs of (x,h).



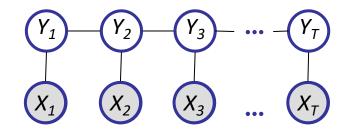
• Learning with contrastive divergence

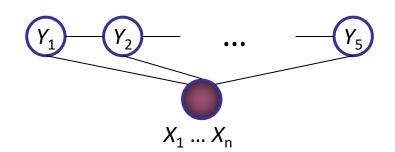
# Conditional Random Fields



- For example: part of speech labeling
- We are interested in **Discriminative** (not joint):

$$p_{\theta}(y \mid x) = \frac{1}{Z(\theta, x)} \exp\left\{\sum_{c} \theta_{c} f_{c}(x, y_{c})\right\}$$





© Eric Xing @ CMU, 2005-2015

# Summary

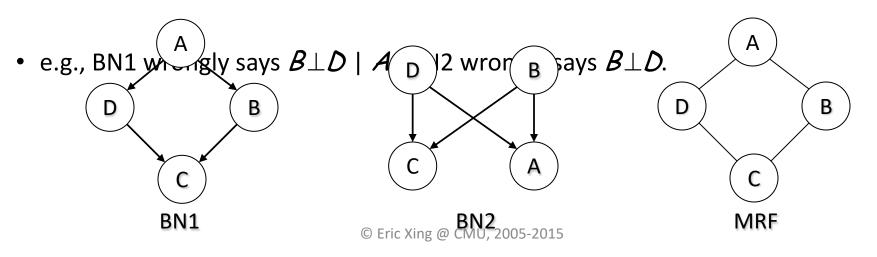
- Undirected graphical models capture "relatedness", "coupling", "co-occurrence", "synergism", etc. between entities
  - Local and global independence properties identifiable via graph separation criteria
  - Defined on clique potentials
- Can be used to define either joint or conditional distributions
- Generally intractable to compute likelihood due to presence of "partition function"
  - Therefore not only inference, but also likelihood-based learning is difficult in general
- Important special cases:
  - Ising models
  - RBM
  - CRF

### Extra slides

### P-maps

- Defn: A DAG G is a **perfect map** (P-map) for a distribution P if I(P)=I(G).
- Thm: not every distribution has a perfect map as DAG.
  - Pf by counterexample. Suppose we have a model where  $A \perp C \mid \{B, D\}$ , and  $B \perp D \mid \{A, C\}$ .

This cannot be represented by any Bayes net.



### P-maps

- Defn: A DAG  $\mathcal{G}$  is a **perfect map** (P-map) for a distribution P if  $\mathcal{I}(P) = \mathcal{I}(\mathcal{G})$ .
- Thm: not every distribution has a perfect map as DAG.
  - Pf by counterexample. Suppose we have a model where  $A \perp C \mid \{B, D\}$ , and  $B \perp D \mid \{A, C\}$ . This cannot be represented by any Payos not

This cannot be represented by any Bayes net.

- e.g., BN1 wrongly says  $B \perp D \mid A$ , BN2 wrongly says  $B \perp D$ .
- The fact that G is a minimal I-map for P is far from a guarantee that G captures the independence structure in P
- The P-map of a distribution *is* unique up to I-equivalence between networks. That is, a distribution P can have many P-maps, but all of them are I-equivalent.

### Representation

 Defn: an undirected graphical model represents a distribution P(X<sub>1</sub>,...,X<sub>n</sub>) defined by an undirected graph H, and a set of positive potential functions y<sub>c</sub> associated with the cliques of H, s.t.

$$P(x_1,\ldots,x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

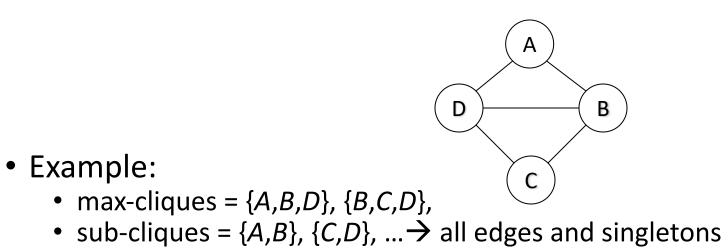
where Z is known as the partition function:  $c \in C$ 

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

- Also known as Markov Random Fields, Markov networks ...
- The *potential function* can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.

# I. Quantitative Specification: Cliques

- For G={V,E}, a complete subgraph (clique) is a subgraph G'={V'⊆V,E'⊆E} such that nodes in V' are fully interconnected
- A (maximal) clique is a complete subgraph s.t. any superset V"⊃V' is not complete.
- A sub-clique is a not-necessarily-maximal clique.



59

# Gibbs Distribution and Clique Potential

• Defn: an undirected graphical model represents a distribution  $P(X_1,...,X_n)$ defined by an undirected graph H, and a set of positive potential functions  $\psi_c$  associated with cliques of H, s.t.

$$P(x_1,\ldots,x_n) = \frac{1}{Z} \prod_{c \in C} \Psi_c(\mathbf{x}_c)$$

(A Gibbs distribution)

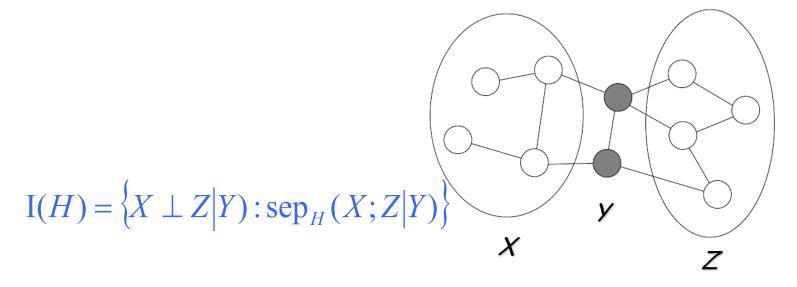
where Z is known as the partition function:  $c \in C$ 

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

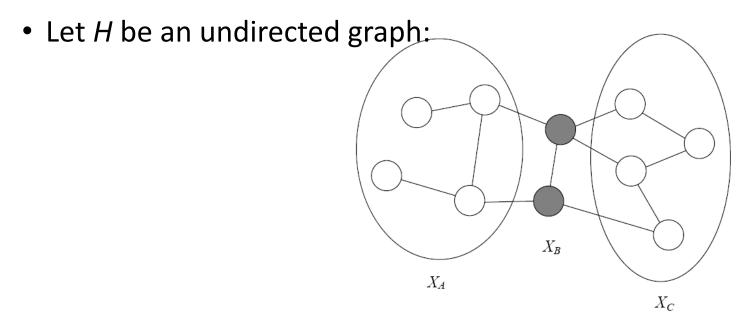
- Also known as Markov Random Fields, Markov networks ...
- The *potential function* can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.

### II: Independence properties:

- Now let us ask what kinds of distributions can be represented by undirected graphs (ignoring the details of the particular parameterization).
- Defn: the global Markov properties of a UG H are



# Global Markov Independencies



- *B* separates *A* and *C* if every path from a node in *A* to a node in *C* passes through a node in *B*:  $sep_H(A;C|B)$
- A probability distribution satisfies the *global Markov property* if for any disjoint *A*, *B*, *C*, such that *B* separates *A* and *C*, *A* is independent of *C* given *B*:

$$I(H) = \left\{ A \perp C \middle| B : \operatorname{sep}_{H}(A; C \middle| B) \right\}$$

### Local Markov independencies

• For each node  $X_i \in \mathbf{V}$ , there is *unique Markov blanket* of  $X_i$ , denoted  $MB_{Xi}$ , which is the set of neighbors of  $X_i$  in the graph (those that share an edge with  $X_i$ )

#### • Defn:

The local Markov independencies associated with H is:

 $I_{e}(H): \{X_{i} \perp V - \{X_{i}\} - MB_{Xi} \mid MB_{Xi}: \forall i\},\$ 

In other words,  $X_i$  is independent of the rest of the nodes in the graph given its immediate neighbors

Soundness and completeness of global Markov property

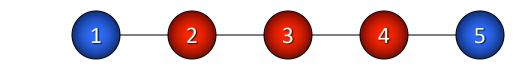
- Defn: An UG H is an I-map for a distribution P if I(H) ⊆ I(P), i.e., P entails I(H).
- Defn: *P* is a Gibbs distribution over *H* if it can be represented as  $P(x_1, ..., x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$
- Thm (soundness): If *P* is a Gibbs distribution over *H*, then *H* is an I-map of *P*.
- Thm (completeness): If  $\neg sep_H(X; Z | Y)$ , then  $X \perp_P Z | Y$  in *some* P that factorizes over H.

### Other Markov properties

- For directed graphs, we defined I-maps in terms of local Markov properties, and derived global independence.
- For undirected graphs, we defined I-maps in terms of global Markov properties, and will now derive local independence.
- Defn: The *pairwise Markov independencies* associated with UG H = (V; E) are  $I_p(H) = \{X \perp Y | V \setminus \{X, Y\} : \{X, Y\} \notin E\}$

 $X_1 \perp X_5 | \{X_2, X_3, X_4\}$ 

• e.g.,



# Relationship between local and global Markov properties

- Thm 5.5.5. If  $P \mid = I_{l}(H)$  then  $P \mid = I_{p}(H)$ .
- Thm 5.5.6. If P = I(H) then  $P \mid = I_{I}(H)$ .
- Thm 5.5.7. If P > 0 and  $P \mid = I_p(H)$ , then  $P \mid = I(H)$ .
- Corollary (5.5.8): The following three statements are equivalent for a *positive distribution* P:
  - $P \mid = I_{l}(H)$  $P \mid = I_{p}(H)$  $P \mid = I(H)$
  - This equivalence relies on the positivity assumption.
  - We can design a distribution locally

# Hammersley-Clifford Theorem

• If arbitrary potentials are utilized in the following product formula for probabilities,

$$P(x_1, \dots, x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$
$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

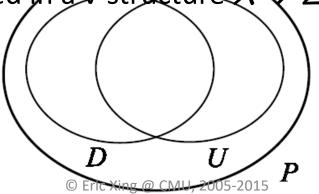
then the family of probability distributions obtained is exactly that set which **respects** the *qualitative specification* (the conditional independence relations) described earlier

• Thm : Let P be a positive distribution over V, and H a Markov network graph over V. If <u>H is an I-map for P</u>, then P is a Gibbs distribution over H.

# Perfect maps

• Defn: A Markov network  $\mathcal{H}$  is a perfect map for  $\mathcal{P}$  if for any X; Y; Z we have that  $\sup_{\mathcal{H}} (X; Z | Y) \Leftrightarrow \mathcal{P} \models (X \perp Z | Y)$ 

- Thm: not every distribution has a perfect map as UGM.
  - Pf by counterexample. No undirected network can capture all and only the independencies encoded in a v-structure X→ Z← Y.

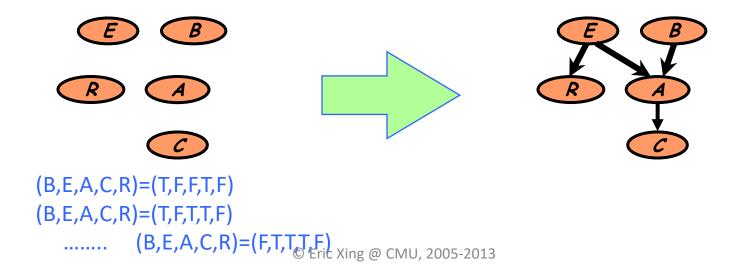


# Where is the graph structure come from?

#### The goal:

 Given set of independent samples (*assignments* of random variables), find the *best* (the most likely?) graphical model topology

#### **ML Structural Learning for completely observed GMs**



### Information Theoretic Interpretation of ML

$$\ell(\theta_{G},G;D) = \log p(D \mid \theta_{G},G)$$

$$= \log \prod_{n} \left( \prod_{i} p(x_{n,i} \mid \mathbf{x}_{n,\pi_{i}(G)}, \theta_{i|\pi_{i}(G)}) \right)$$

$$= \sum_{i} \left( \sum_{n} \log p(x_{n,i} \mid \mathbf{x}_{n,\pi_{i}(G)}, \theta_{i|\pi_{i}(G)}) \right)$$

$$= M \sum_{i} \left( \sum_{x_{i},\mathbf{x}_{\pi_{i}(G)}} \frac{count(x_{i},\mathbf{x}_{\pi_{i}(G)})}{M} \log p(x_{i} \mid \mathbf{x}_{\pi_{i}(G)}, \theta_{i|\pi_{i}(G)}) \right)$$

$$= M \sum_{i} \left( \sum_{x_{i},\mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)}) \log p(x_{i} \mid \mathbf{x}_{\pi_{i}(G)}, \theta_{i|\pi_{i}(G)}) \right)$$

From sum over data points to sum over count of variable states

© Eric Xing @ CMU, 2005-2013

# Information Theoretic Interpretation of ML (con'd)

l

$$\begin{aligned} (\theta_{G}, G; D) &= \log \hat{p}(D \mid \theta_{G}, G) \\ &= M \sum_{i} \left( \sum_{x_{i}, \mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i}, \mathbf{x}_{\pi_{i}(G)}) \log \hat{p}(x_{i} \mid \mathbf{x}_{\pi_{i}(G)}, \theta_{i \mid \pi_{i}(G)}) \right) \\ &= M \sum_{i} \left( \sum_{x_{i}, \mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i}, \mathbf{x}_{\pi_{i}(G)}) \log \frac{\hat{p}(x_{i}, \mathbf{x}_{\pi_{i}(G)}, \theta_{i \mid \pi_{i}(G)})}{\hat{p}(\mathbf{x}_{\pi_{i}(G)})} \frac{\hat{p}(x_{i})}{\hat{p}(\mathbf{x}_{i})} \right) \\ &= M \sum_{i} \left( \sum_{x_{i}, \mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i}, \mathbf{x}_{\pi_{i}(G)}) \log \frac{\hat{p}(x_{i}, \mathbf{x}_{\pi_{i}(G)}, \theta_{i \mid \pi_{i}(G)})}{\hat{p}(\mathbf{x}_{\pi_{i}(G)}) \hat{p}(x_{i})} \right) - M \sum_{i} \left( \sum_{x_{i}} \hat{p}(x_{i}) \log \hat{p}(x_{i}) \right) \\ &= M \sum_{i} \hat{l}(x_{i}, \mathbf{x}_{\pi_{i}(G)}) - M \sum_{i} \hat{H}(x_{i}) \end{aligned}$$

Decomposable score and a function of the graph structure

© Eric Xing @ CMU, 2005-2013

## Structural Search

• How many graphs over *n* nodes?

*O*(**2**<sup>*n*<sup>2</sup></sup>)

O(n!)

- How many trees over *n* nodes?
- But it turns out that we can find exact solution of an optimal tree (under MLE)!
  - Trick: in a tree each node has only one parent!
  - Chow-liu algorithm

# Chow-Liu tree learning algorithm

• Objection function:

*l* (

$$\theta_G, G; D) = \log \hat{p}(D \mid \theta_G, G)$$
  
=  $M \sum_i \hat{l}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_i \hat{H}(x_i) \implies C(G) = M \sum_i \hat{l}(x_i, \mathbf{x}_{\pi_i(G)})$ 

- Chow-Liu:
  - For each pair of variable  $x_i$  and  $x_j$ 
    - Compute empirical distribution:
    - Compute mutual information:
  - Define a graph with node  $x_1, ..., x_n$ 
    - Edge (I,j) gets weight

$$\hat{p}(X_i, X_j) = \frac{count(x_i, x_j)}{M}$$
$$\hat{I}(X_i, X_j) = \sum_{x_i, x_j} \hat{p}(x_i, x_j) \log \frac{\hat{p}(x_i, x_j)}{\hat{p}(x_i)\hat{p}(x_j)}$$

© Eric Xing @ CMU, 2005-2013

 $\hat{I}(X_i, X_j)$ 

# Chow-Liu algorithm (con'd)

• Objection function:  $\ell(\theta_G, G; D) = \log \hat{p}(D | \theta_G)$ 

$$= \log \hat{p}(D \mid \theta_G, G) \implies C(G) = M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_i \hat{H}(x_i) \implies C(G) = M \sum_i \hat{I}(x_i, \mathbf{x}_{\pi_i(G)})$$

• Chow-Liu:

Optimal tree BN

• Compute maximum weight spanning tree

B

Direction in BN: pick any node as root, do breadth-first-search to define directions

F

• I-equivalence:

 $C(\mathcal{O}^{\text{E}})$  ic  $\mathcal{H}(\mathcal{A},\mathcal{B})$  and  $\mathcal{H}(\mathcal{A},\mathcal{C}) + I(\mathcal{C},\mathcal{D}) + I(\mathcal{C},\mathcal{E})$ 

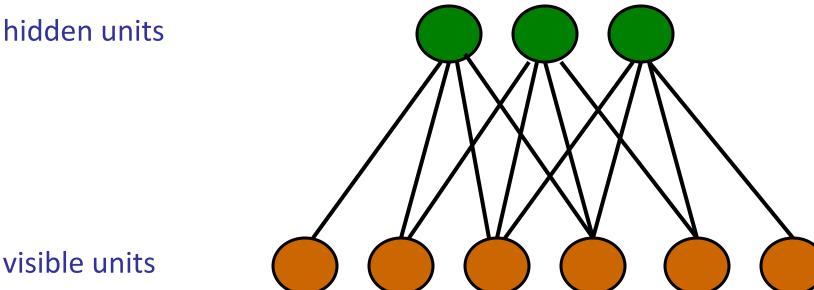
E

# Structure Learning for general graphs

- Theorem:
  - The problem of learning a BN structure with at most *d* parents is NP-hard for any (fixed) *d*≥2
- Most structure learning approaches use heuristics
  - Exploit score decomposition
  - Two heuristics that exploit decomposition in different ways
    - Greedy search through space of node-orders
    - Local search of graph structures

### **Restricted Boltzmann Machines**

The Harmonium (Smolensky – '86)



#### visible units

#### **History:**

Smolensky ('86), Proposed the architechture.

Freund & Haussler ('92), The "Combination Machine" (binary), learning with projection pursuit. Hinton ('02), The "Restricted Boltzman Machine" (binary), learning with contrastive divergence. Marks & Movellan ('02), Diffusion Networks (Gaussian).

Welling, Hinton, Osindero ('02), "Product of Student-T Distributions" (super-Gaussian)

© Eric Xing @ CMU, 2005-2015