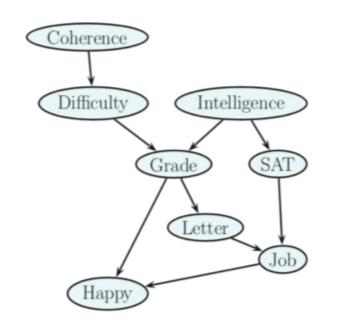
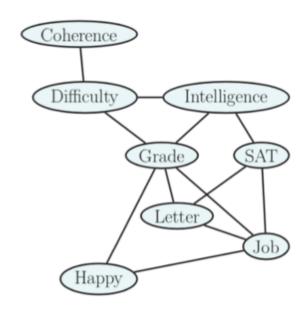
# Message Passing and and Junction Tree Algorithms

Kayhan Batmanghelich

#### Review

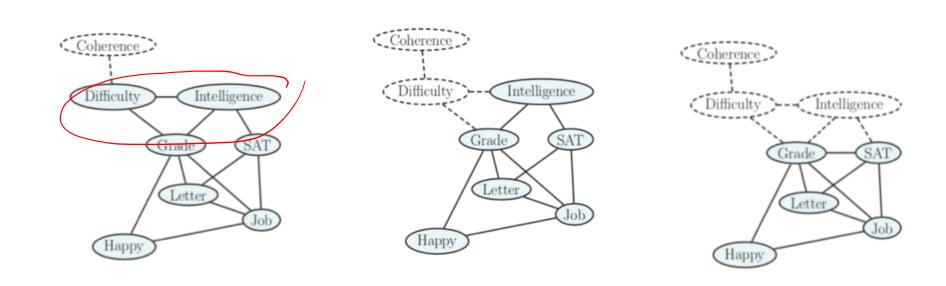




$$\begin{split} P(C,D,I,G,S,L,J,H) \\ &= P(C)P(D|C)P(I)P(G|I,D)P(S|I)P(L|G)P(J|L,S)P(H|G,J) \\ p(C,D,I,G,S,L,J,H) \\ &= \psi_C(C)\psi_D(D,C)\psi_I(I)\psi_G(G,I,D)\psi_S(S,I)\psi_L(L,G)\psi_J(J,L,S)\psi_H(H,G,J) \end{split}$$

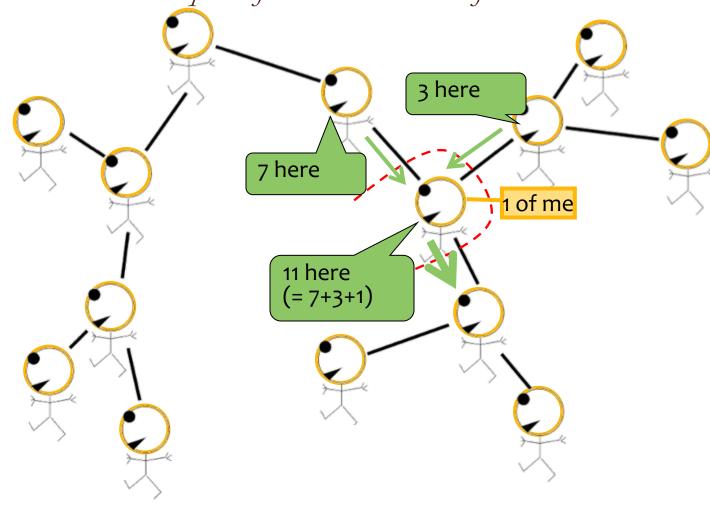
#### Review

## (C, D, I, H, G, S, L)

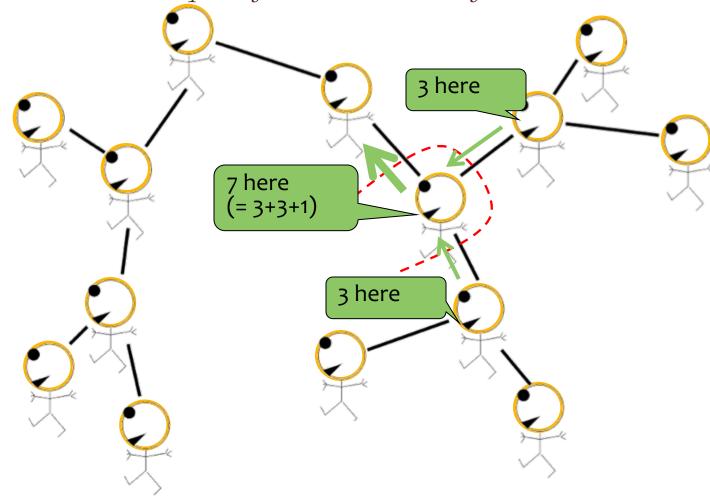


 $\{C,D\},\{D,I,G\},\{G,L,S,J\},\{G,J,H\},\{G,I,S\}$ 

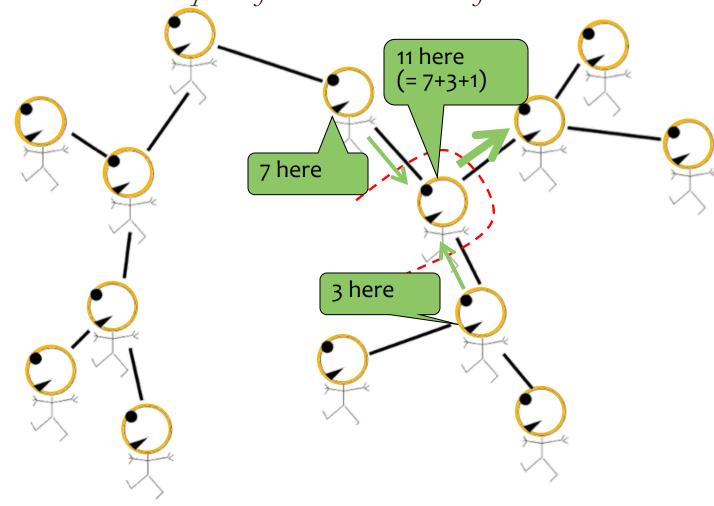
Each soldier receives reports from all branches of tree



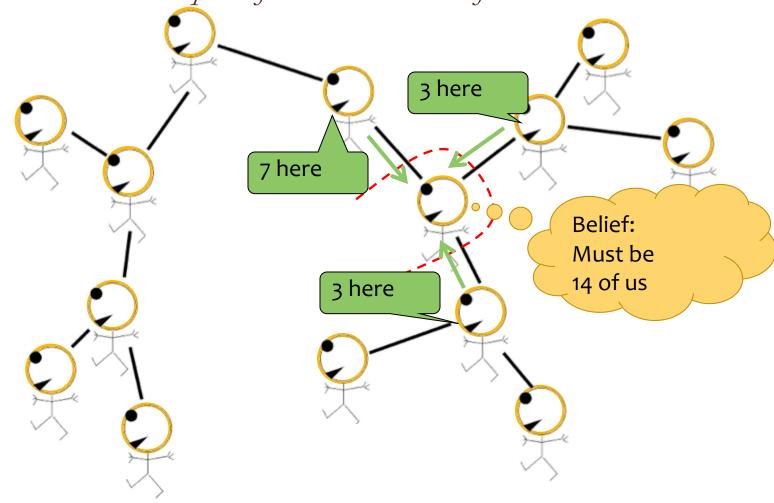
Each soldier receives reports from all branches of tree



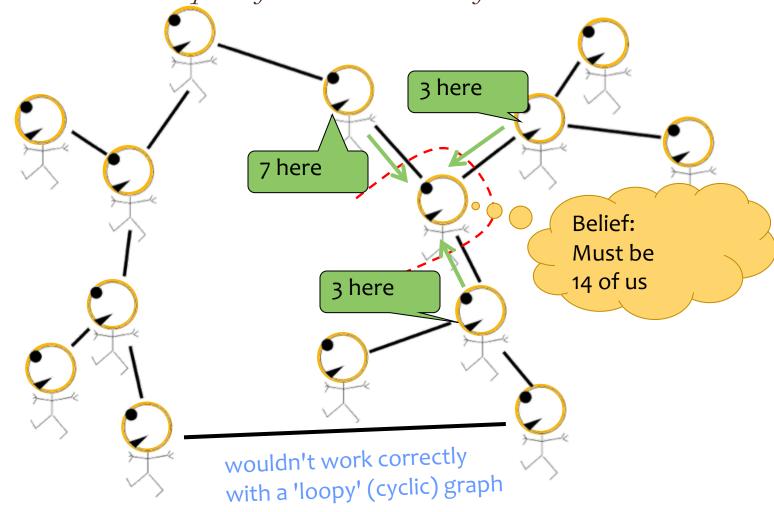
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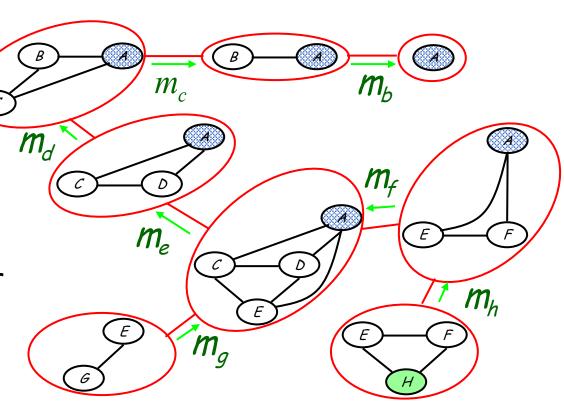
Each soldier receives reports from all branches of tree



#### Review

Message from one C1 to C2:

Multiply all incoming messages with the local factor and sum over variables that are not shared

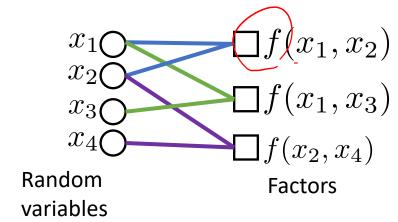


$$m_e(a,c,d)$$

$$= \sum_e p(e \mid c,d) m_g(e) m_f(a,e)$$

# Message passing (Belief Propagation) on singly connected graph

#### Remember this: Factor Graph?



- A factor graph is a graphical model representation that unifies directed and undirected models
- It is an undirected bipartite graph with two kinds of nodes.
  - Round nodes represent variables,
  - Square nodes represent factors

and there is an edge from each variable to every factor that mentions it.

• We are going to study messages passing between nodes.

#### How General Are Factor Graphs?

- Factor graphs can be used to describe
  - Markov Random Fields (undirected graphical models)
    - i.e., log-linear models over a tuple of variables
  - Conditional Random Fields
  - Bayesian Networks (directed graphical models)

- Inference treats all of these interchangeably.
  - Convert your model to a factor graph first.
  - Pearl (1988) gave key strategies for exact inference:
    - Belief propagation, for inference on acyclic graphs
    - Junction tree algorithm, for making any graph acyclic (by merging variables and factors: blows up the runtime)

#### **Factor Graph Notation**



$$\mathcal{X} = \{X_1, \dots, X_i, \dots, X_n\}$$

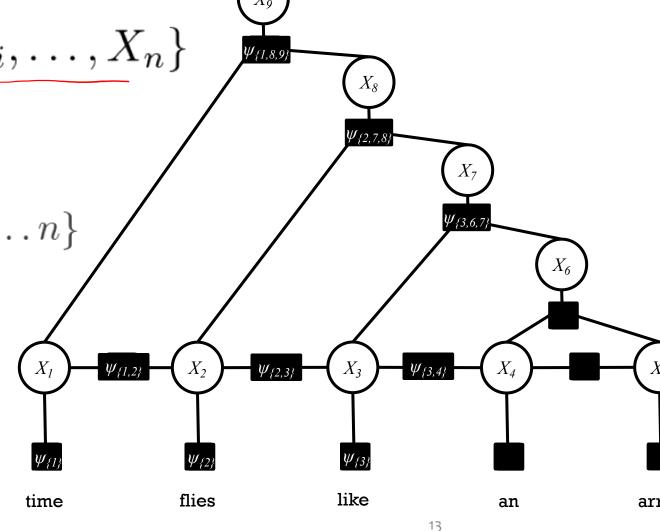
• Factors:

$$\psi_{\alpha}, \psi_{\beta}, \psi_{\gamma}, \dots$$

where  $\alpha, \beta, \gamma, \ldots \subseteq \{1, \ldots n\}$ 

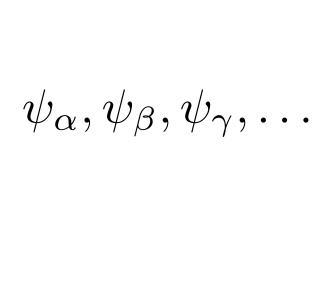
#### **Joint Distribution**

$$p(\boldsymbol{x}) = \frac{1}{Z} \prod_{\alpha} \psi_{\alpha}(\boldsymbol{x}_{\alpha})$$



#### Factors are Tensors

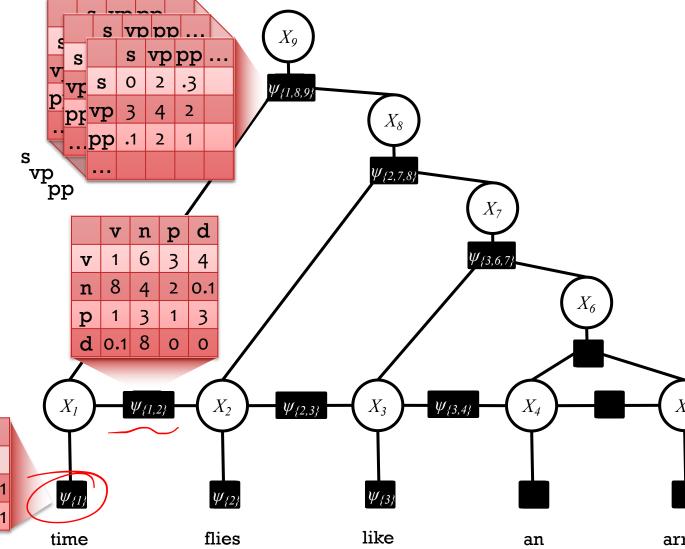
• Factors:



n

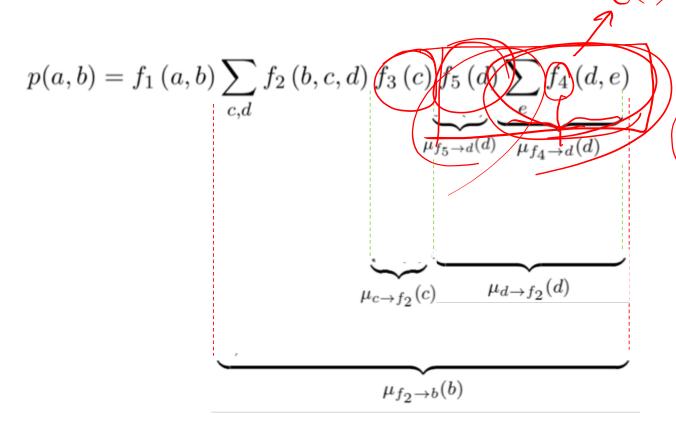
0.1

**d** 0.1

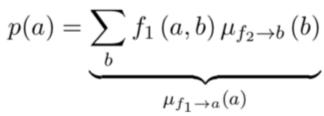


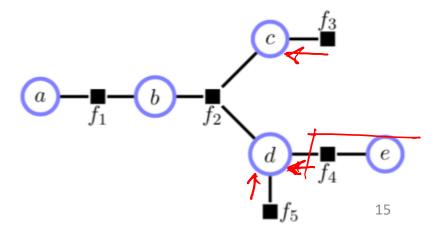
## An Inference Example (d)



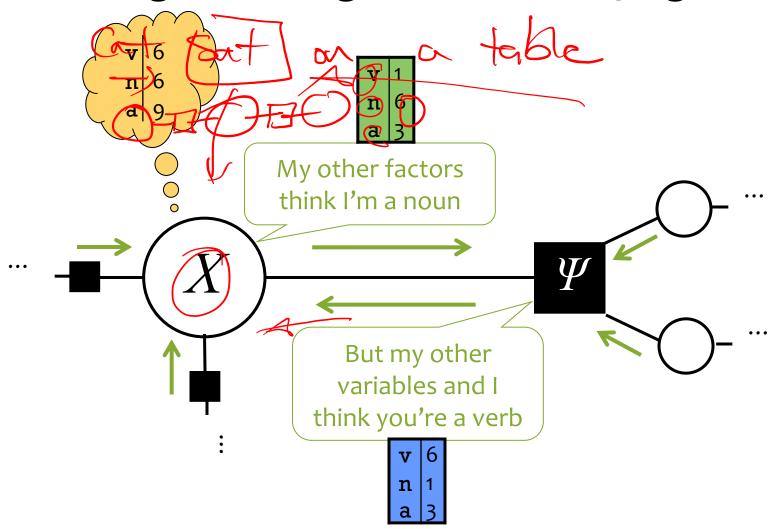


$$f_1(a,b) f_2(b,c,d) f_3(c) f_4(d,e) f_5(d)$$





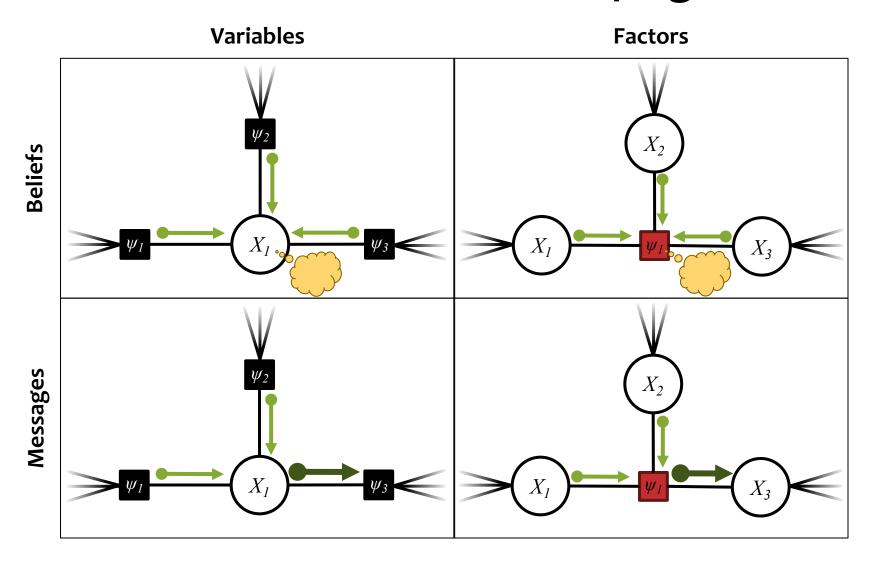
#### Message Passing in Belief Propagation

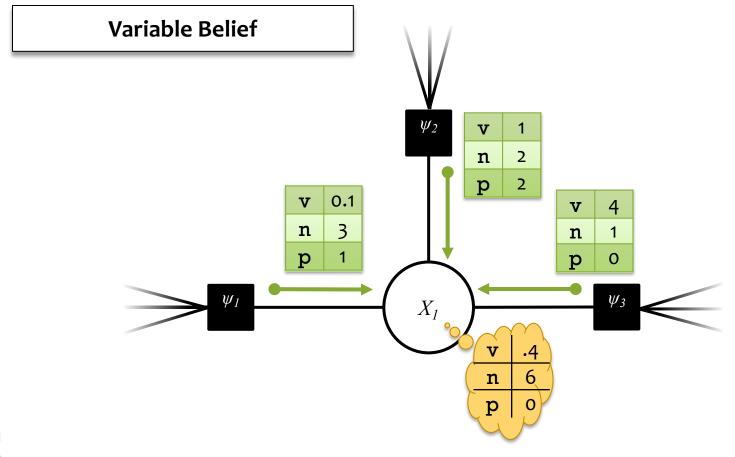


Both of these messages judge the possible values of variable X. Their product = belief at X = product of all 3 messages to X.

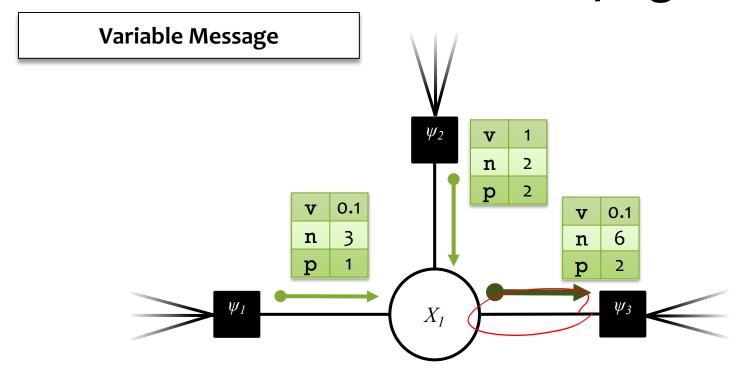
Slides adapted from

Matt Gormley (2016)



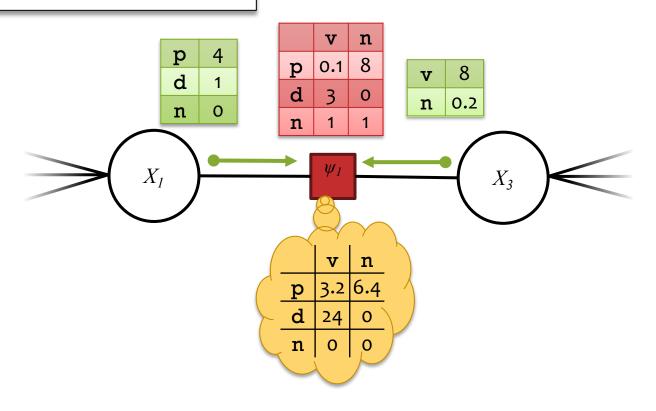


$$b_i(x_i) = \prod_{\alpha \in \mathcal{N}(i)} \mu_{\alpha \to i}(x_i)$$

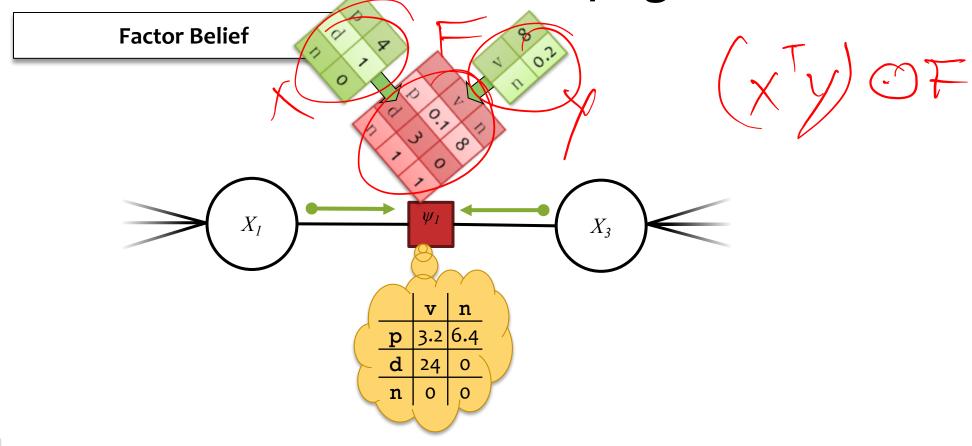


$$\mu_{i \to \alpha}(x_i) = \prod_{\alpha \in \mathcal{N}(i) \setminus \alpha} \mu_{\alpha \to i}(x_i)$$

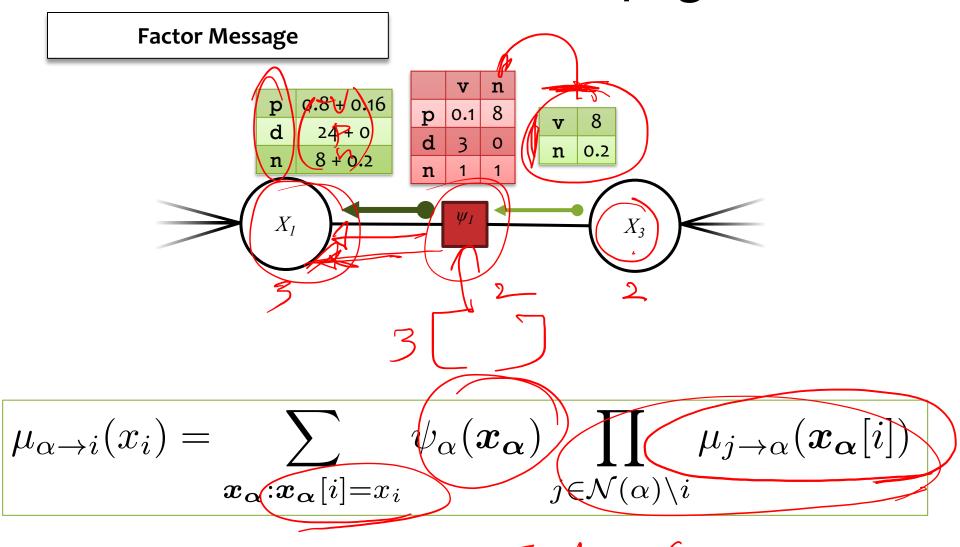


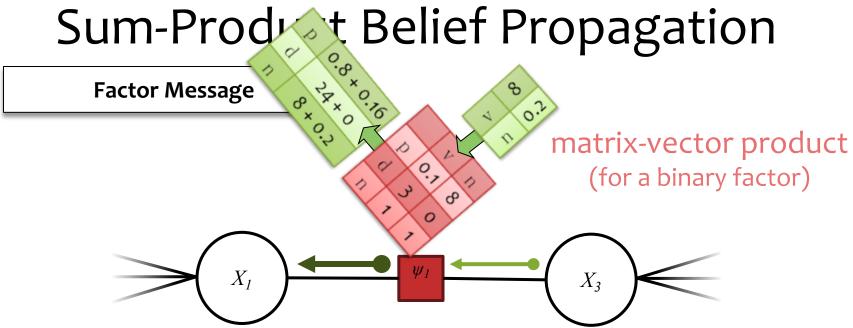


$$b_{\alpha}(\boldsymbol{x}_{\alpha}) = \psi_{\alpha}(\boldsymbol{x}_{\alpha}) \prod_{i \in \mathcal{N}(\alpha)} \mu_{i \to \alpha}(\boldsymbol{x}_{\alpha}[i])$$



$$b_{\alpha}(\boldsymbol{x}_{\alpha}) = \psi_{\alpha}(\boldsymbol{x}_{\alpha}) \prod_{i \in \mathcal{N}(\alpha)} \mu_{i \to \alpha}(\boldsymbol{x}_{\alpha}[i])$$



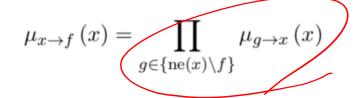


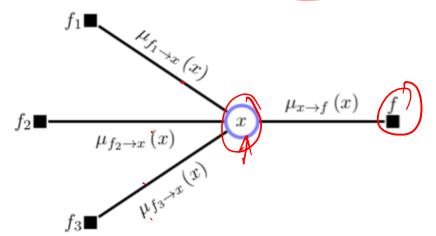
$$\mu_{\alpha \to i}(x_i) = \sum_{\boldsymbol{x}_{\alpha}: \boldsymbol{x}_{\alpha}[i] = x_i} \psi_{\alpha}(\boldsymbol{x}_{\alpha}) \prod_{j \in \mathcal{N}(\alpha) \setminus i} \mu_{j \to \alpha}(\boldsymbol{x}_{\alpha}[i])$$

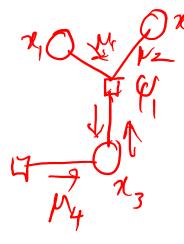
Sin (Mr)

## Summary of the Messages

#### Variable to Factor message



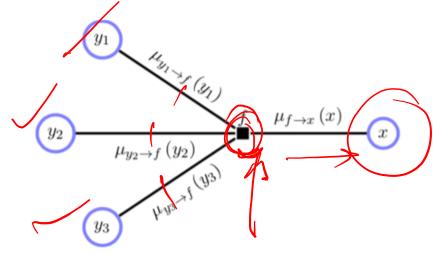






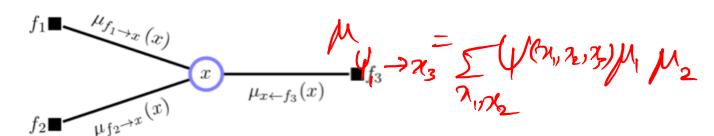
#### Factor to Variable message

$$\mu_{f \to x}(x) = \max_{\mathcal{X} \neq x} \phi_f(\mathcal{X}_f) \prod_{y \in \{\text{ne}(f) \setminus x\}} \mu_{y \to f}(y)$$



#### Marginal

$$p(x) \propto \prod_{f \in \text{ne}(x)} \mu_{f \to x}(x)$$



**Input:** a factor graph with no cycles

Output: exact marginals for each variable and factor

#### Algorithm:

Initialize the messages to the uniform distribution.

$$\mu_{i \to \alpha}(x_i) = 1 \quad \mu_{\alpha \to i}(x_i) = 1$$

- 1. Choose a root node.
- Send messages from the leaves to the root.
   Send messages from the root to the leaves.

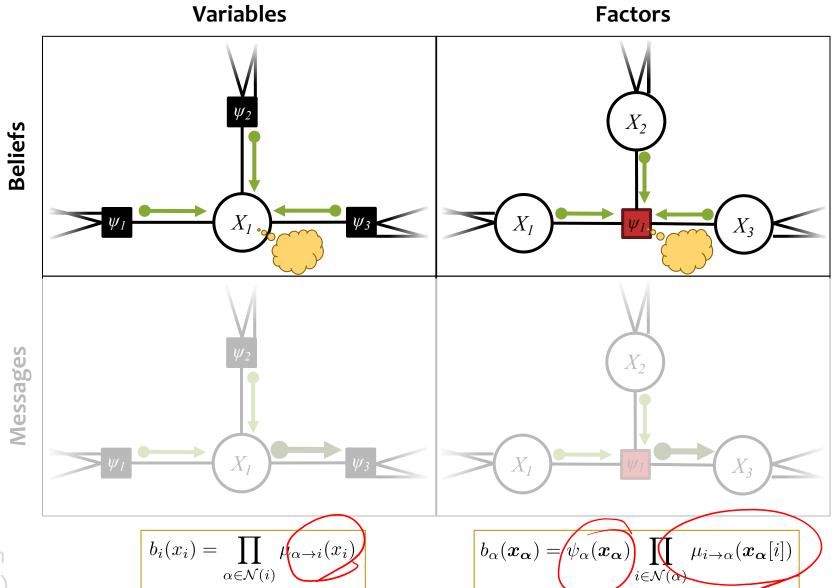
$$\mu_{i\to\alpha}(x_i) = \prod_{\alpha\in\mathcal{N}(i)\setminus\alpha} \mu_{\alpha\to i}(x_i) \quad \mu_{\alpha\to i}(x_i) = \sum_{\boldsymbol{x_\alpha}:\boldsymbol{x_\alpha}[i]=x_i} \psi_{\alpha}(\boldsymbol{x_\alpha}) \prod_{j\in\mathcal{N}(\alpha)\setminus i} \mu_{j\to\alpha}(\boldsymbol{x_\alpha}[i])$$

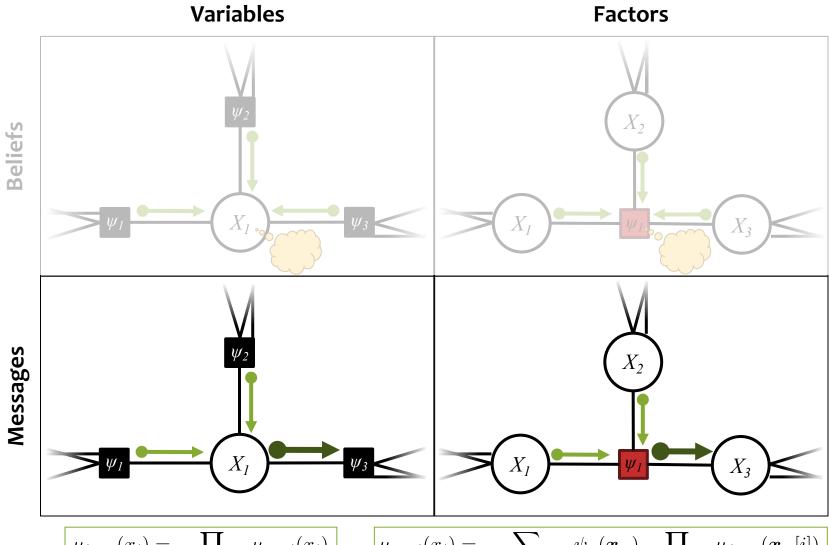
1. Compute the beliefs (unnormalized marginals).

$$b_i(x_i) = \prod_{\alpha \in \mathcal{N}(i)} \mu_{\alpha \to i}(x_i) \quad b_{\alpha}(\boldsymbol{x_{\alpha}}) = \psi_{\alpha}(\boldsymbol{x_{\alpha}}) \prod_{i \in \mathcal{N}(\alpha)} \mu_{i \to \alpha}(\boldsymbol{x_{\alpha}}[i])$$

2. Normalize beliefs and return the **exact** marginals.

$$p_i(x_i) \propto b_i(x_i) \ p_{\alpha}(\boldsymbol{x_{\alpha}}) \propto b_{\alpha}(\boldsymbol{x_{\alpha}})$$





$$\mu_{i \to \alpha}(x_i) = \prod_{\alpha \in \mathcal{N}(i) \setminus \alpha} \mu_{\alpha \to i}(x_i)$$

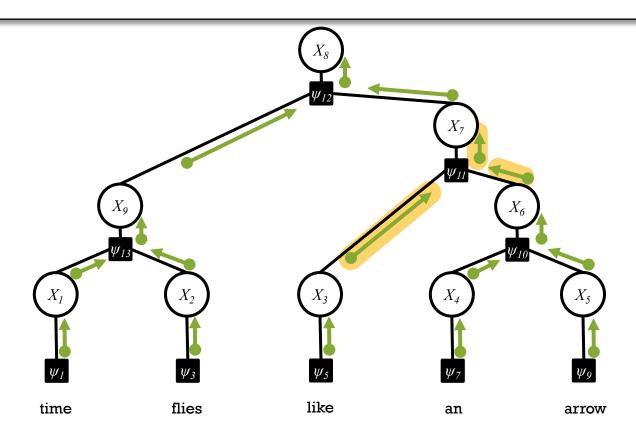
$$\mu_{\alpha \to i}(x_i) = \sum_{\boldsymbol{x}_{\alpha}: \boldsymbol{x}_{\alpha}[i] = x_i} \psi_{\alpha}(\boldsymbol{x}_{\alpha}) \prod_{j \in \mathcal{N}(\alpha) \setminus i} \mu_{j \to \alpha}(\boldsymbol{x}_{\alpha}[i])$$

#### (Acyclic) Belief Propagation

In a factor graph with no cycles:

- 1. Pick any node to serve as the root.
- 2. Send messages from the **leaves** to the **root**.
- 3. Send messages from the **root** to the **leaves**.

A node computes an outgoing message along an edge only after it has received incoming messages along all its other edges.

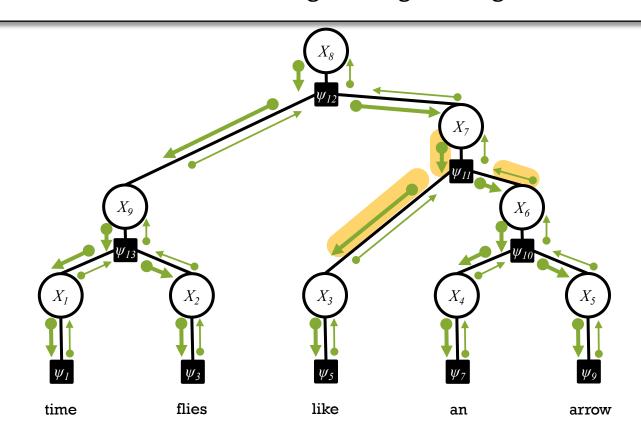


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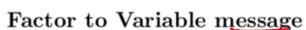
## A note on the implementation

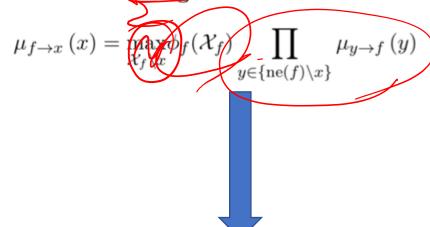
To avoid numerical precision issue, use log message  $(\sqrt{} = \log \mu)$ :



$$\mu_{x \to f}(x) = \prod_{g \in \{\text{ne}(x) \setminus f\}} \mu_{g \to x}(x)$$

$$\lambda_{x \to f}(x) \neq \sum_{g \in \{\text{ne}(x) \setminus f\}} \lambda_{g \to x}(x)$$





$$\lambda_{f \to x}(x) = \log \left( \sum_{\mathcal{X}_f \setminus x} \phi_f(\mathcal{X}_f) \exp \left( \sum_{y \in \{ \text{ne}(f) \setminus x \}} \lambda_{y \to f}(y) \right) \right)$$

## How about other queries? (MPA, Evidence)

#### Example

$$\max_{\mathbf{x}} f(\mathbf{x}) = \max_{x_1, x_2, x_3, x_4} \phi(x_1, x_2) \phi(x_2, x_3) \phi(x_3, x_4) = \max_{x_1, x_2, x_3} \phi(x_1, x_2) \phi(x_2, x_3) \max_{x_4} \phi(x_3, x_4)$$

$$= \max_{x_3} \phi(x_2, x_3) \gamma_4(x_3)$$

$$= \max_{x_1} \max_{x_2} \phi(x_1, x_2) \gamma_3(x_2)$$

$$= \max_{x_1} \max_{x_2} \phi(x_1, x_2) \gamma_3(x_2)$$

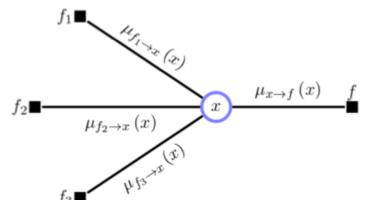
P(2/2) ?

## The Max Product Algorithm

max P(SK)

Variable to Factor message

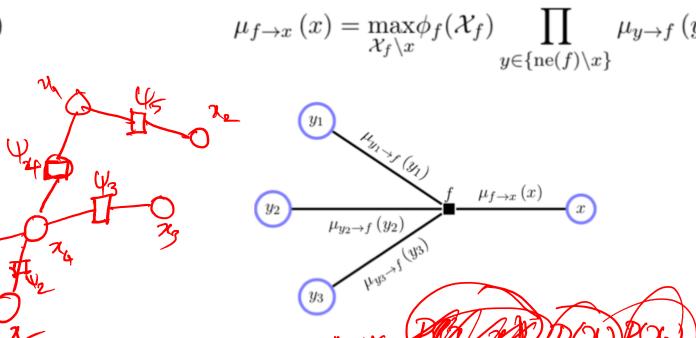
$$\mu_{x \to f}(x) = \prod_{g \in \{\text{ne}(x) \setminus f\}} \mu_{g \to x}(x)$$





#### Maximal State

$$x^* = \underset{x}{\operatorname{argmax}} \prod_{f \in \operatorname{ne}(x)} \mu_{f \to x}(x)$$

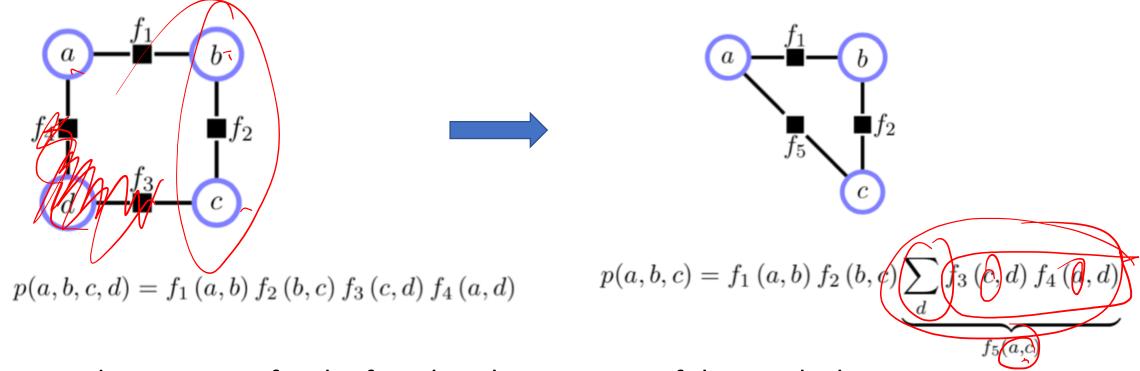


 $\mu_{x \leftarrow f_3}(x)$ 

33

Can I use BP in a multiply connected graph?

#### Loops the trouble makers



- One needs to account for the fact that the structure of the graph changes.
- The junction tree algorithm deals with this by combining variables to make a new singly connected graph for which the graph structure remains singly connected under variable elimination.

## Clique Graph

• **Def (Clique Graph)**: A clique graph consists of a set of potentials,  $\phi_1(\chi_1), \cdots, \phi_n(\chi_n)$  each defined on a set of variables  $\chi_1$ . For neighboring cliques on the graph, defined on sets of variables  $\chi_1$  and  $\chi_j$ , the intersection  $\chi_s = \chi_i \cap \chi_j$  is called the separator and has a corresponding potential  $\phi_s(\chi_s)$ .

A clique graph represents the function  $\frac{\prod_{c} \phi_{c}(\mathcal{X}^{c})}{\prod_{s} \phi_{s}(\mathcal{X}^{s})}$  **Example**  $\frac{\mathcal{A}\mathcal{B}, \mathcal{C}}{\mathcal{B}, \mathcal{C}}$   $\frac{\mathcal{B}, \mathcal{C}}{\mathcal{B}, \mathcal{C}}$   $\frac{\mathcal{B}, \mathcal{C}}{\mathcal{B}, \mathcal{C}}$   $\frac{\mathcal{B}, \mathcal{C}}{\mathcal{B}, \mathcal{C}}$ 

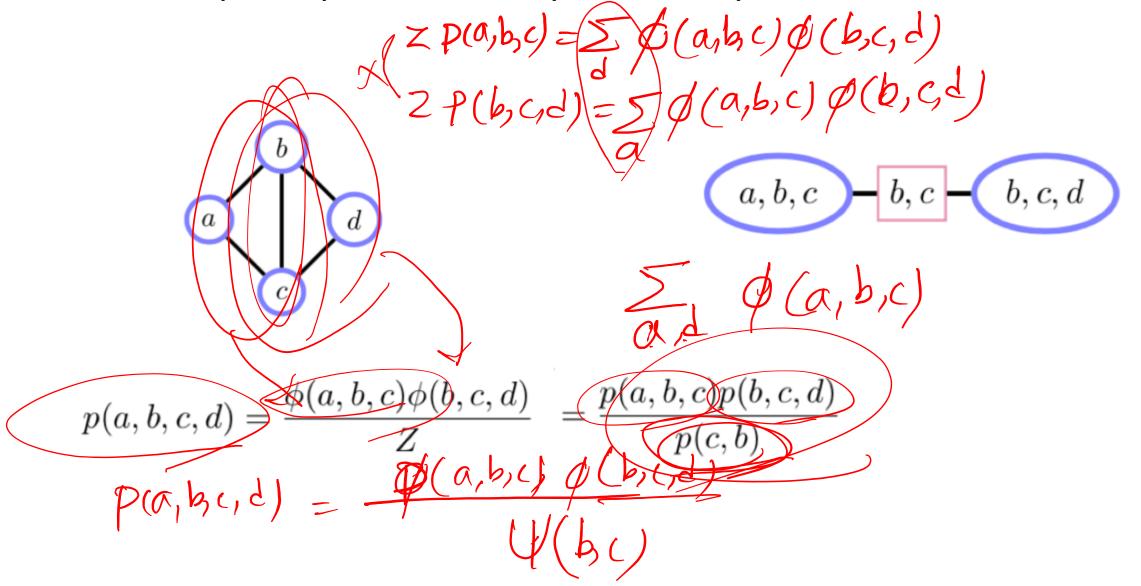
# Clique Graph

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## Don't confuse it with Factor Graph!

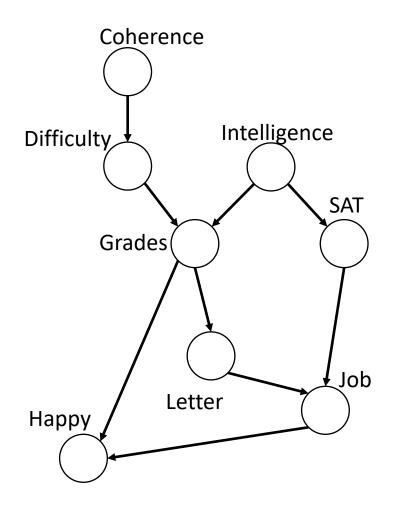
Example 
$$\phi(\mathcal{X}^1) - \varphi(\mathcal{X}^2) - \varphi(\mathcal{X}^1) - \varphi(\mathcal{X}^2) / \varphi(\mathcal{X}^1 \cap \mathcal{X}^2)$$

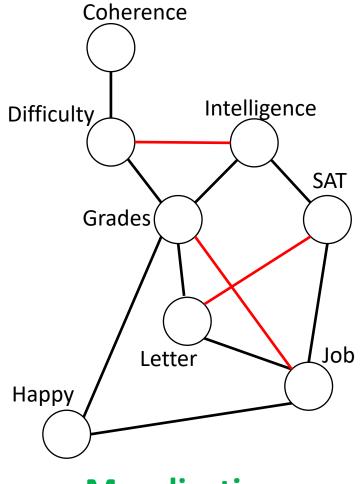
# Example: probability density

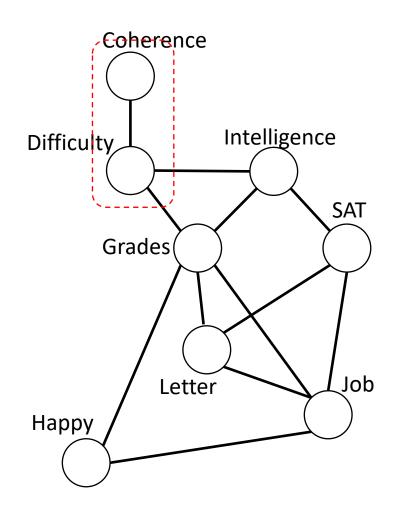


### Junction Tree

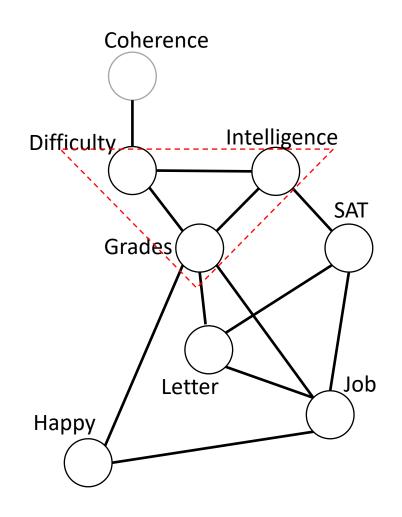
- Idea: form a new representation of the graph in which variables are clustered together, resulting in a singly-connected graph in the cluster variables.
- Insight: distribution can be written as product of marginal distributions, divided by a product of the intersection of the marginal distributions.
- Not a remedy to the intractability.



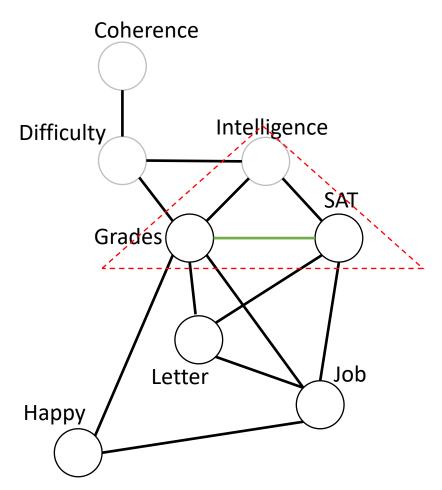




Let's pick an ordering for the variable elimination C, D, I, H, G, S, L

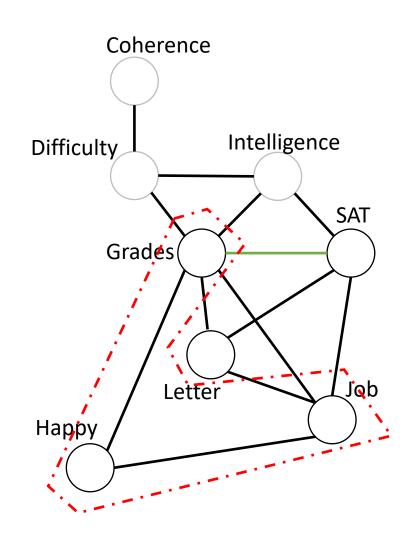


Let's pick an ordering for the variable elimination C, D, I, H, G, S, L



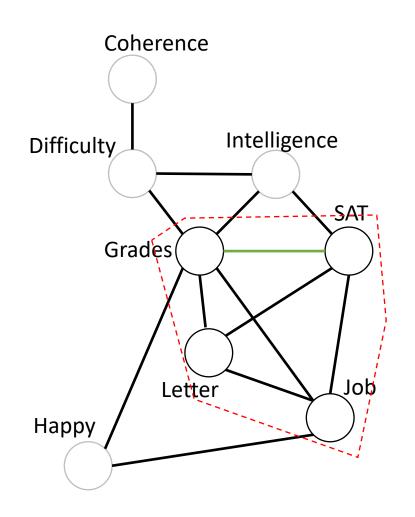
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C, D, I, H, G, S, L

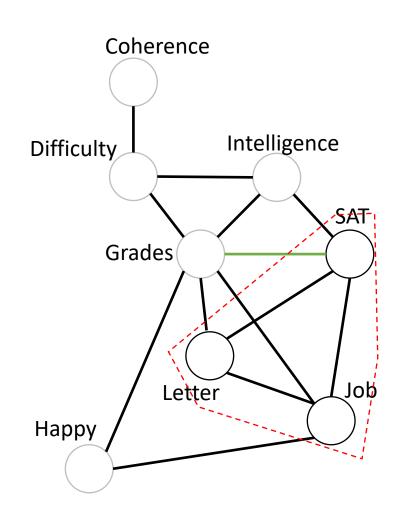


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C, D, I, H, G, S, L



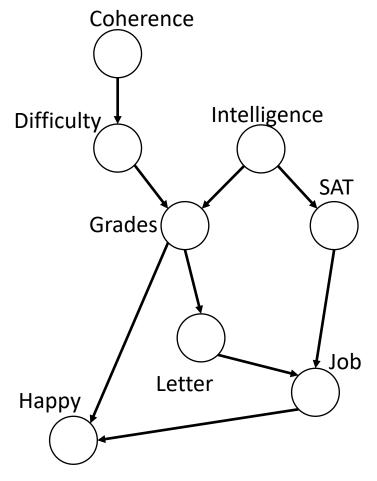
Let's pick an ordering for the variable elimination C, D, I, H, G, S, L



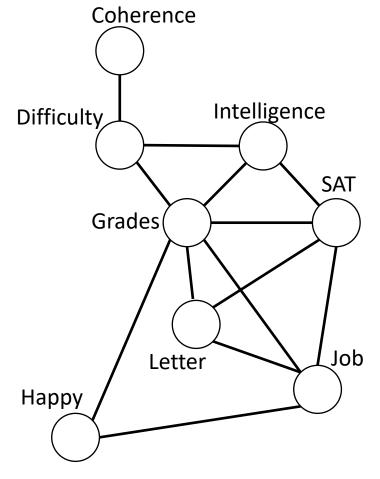
Let's pick an ordering for the variable elimination C, D, I, H, G, S, L

The rest is obvious

# OK, what we got so far?



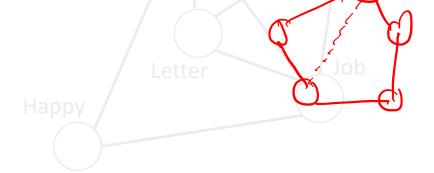
We started with



**Moralized and Triangulated** 

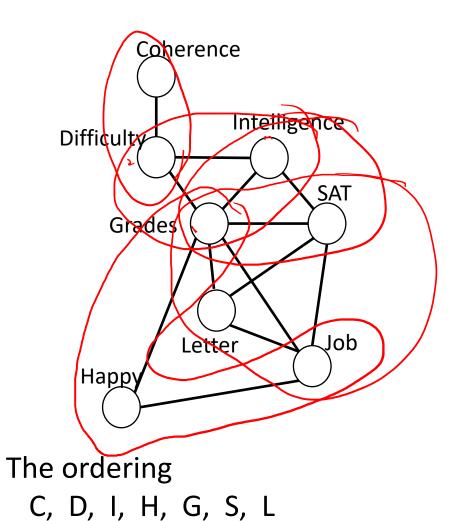
# OK, what we got so far?

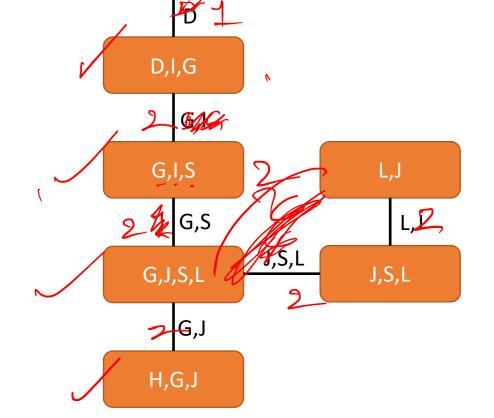
**Def**: An undirected graph is triangulated if every loop of length 4 or more has a *chord*. An equivalent term is that the graph is *decomposable* or *chordal*. From this definition, one may show that an undirected graph is triangulated if and only if its clique graph has a junction tree.



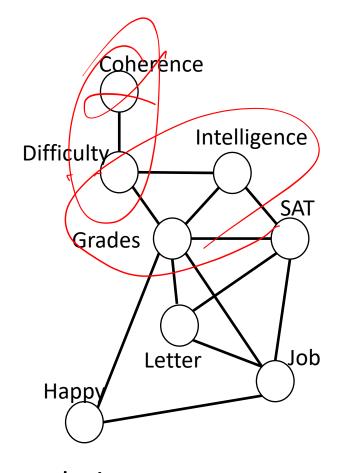
## Let's build the Junction Tree



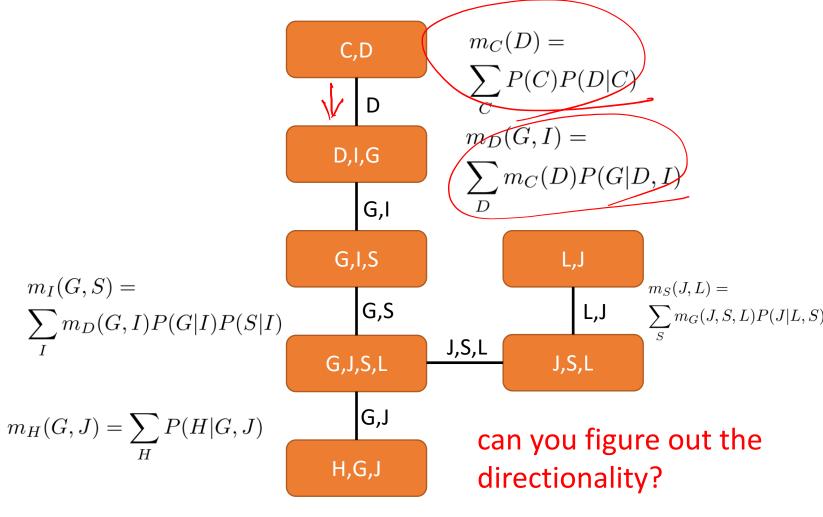




# Pass the messages on the JT



The ordering C, D, I, H, G, S, L



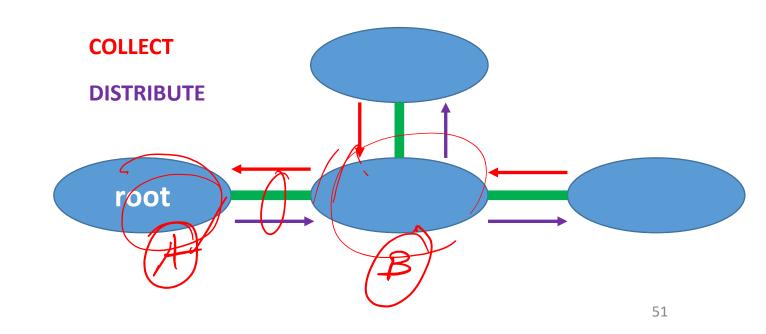
# The message passing protocol

#### Message passing protocol

Cluster B is allowed to send a message to a neighbor C only after it has received messages from all neighbors except C.

```
def COLLECT(C):
    for B in children (C):
        COLLECT(B)
        send message to C

def DISTRIBUTE(C):
    for B in children (C):
        send message to B
        DISTRIBUTE(C)
```



# Message from Clique to another (The Shafer-Shenoy Algorithm)

$$\mu_{\mathcal{A}_{2} \to \mathcal{B}} \qquad \mathcal{B} \cap \mathcal{C}$$

$$\mu_{\mathcal{B} \to \mathcal{C}}(u) = \sum_{v \in \mathcal{B} \setminus \mathcal{C}} \psi_{\mathcal{B}}(u \cup v) \prod_{\substack{(\mathcal{A}, \mathcal{B}) \in \mathcal{E} \\ \mathcal{A} \neq \mathcal{C}}} \mu_{\mathcal{A} \to \mathcal{B}}(u_{A} \cup v_{A})$$

# Formal Algorithm

- Moralisation: Marry the parents (only for directed distributions).
- Triangulation: Ensure that every loop of length 4 or more has a chord.
- Junction Tree: Form a junction tree from cliques of the triangulated graph, removing any
  unnecessary links in a loop on the cluster graph. Algorithmically, this can be achieved by
  finding a tree with maximal spanning weight with weight given by the number of
  variables in the separator between cliques. Alternatively, given a clique elimination
  order (with the lowest cliques eliminated first), one may connect each clique to the
  single neighboring clique.
- **Potential Assignment**: Assign potentials to junction tree cliques and set the separator potentials to unity.
- Message Propagation

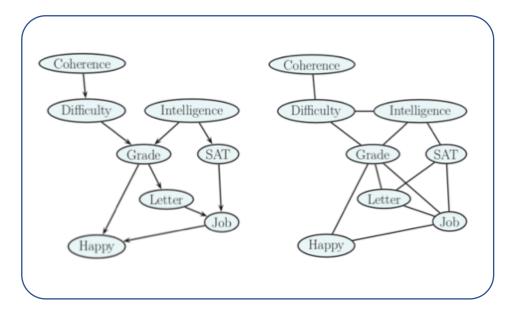
## Some Facts about BP

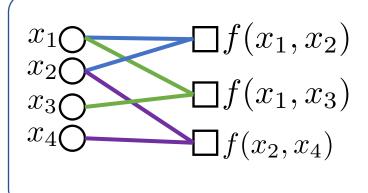
f(x)=X

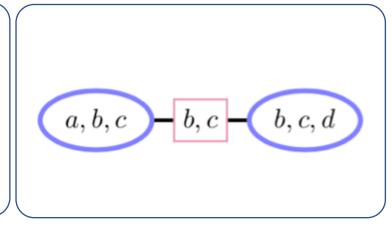
- BP is exact on trees.
- If BP converges it has reached a local minimum of an objective function
- (the Bethe free energy *Yedidia et.al '00 , Heskes '02*) → <u>often good approximation</u>
- If it converges, convergence is fast near the fixed point.
- Many exciting applications:
  - error correcting decoding (*MacKay, Yedidia, McEliece, Frey*)
  - vision (*Freeman, Weiss*)
  - bioinformatics (*Weiss*)
  - constraint satisfaction problems (*Dechter*)
  - game theory (*Kearns*)

- ...

# Summary of the Network Zoo







#### **UGM and DGM**

- Use to represent family of probability distributions
- Clear definition of arrows and circles

#### **Factor Graph**

- A way to present factorization for both UGM and DGM
- It is bipartite graph
- More like a data structure
- Not to read the independencies

#### **Clique graph or Junction Tree**

- A data structure used for exact inference and message passing
- Nodes are cluster of variables
- Not to read the independencies